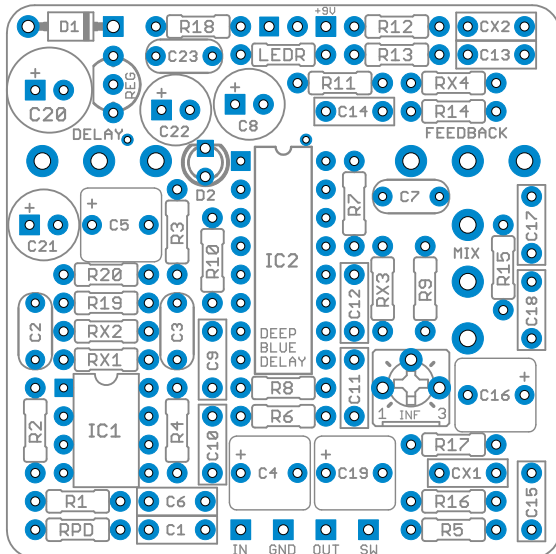


## Overview

[Vector Project Link](#)



The Vector Delay is an easy delay project based on the Mad Professor Deep Blue Delay as well as the [Tonepad Rebote 2.5](#), with a few modifications and improvements added. You can build either version using this PCB and parts lists are supplied for both.

The circuit is based around the PT2399 delay chip. While the PT2399 is technically digital, it doesn't have the sterile sound characteristics associated with modern digital delays, but is instead much warmer and analog-voiced.

Your ears can be the final judge, but even most analog purists will give high praise to this circuit. With the overall complexity being much lower and the cost of parts being far cheaper than a BBD-based delay, you owe it to yourself to try this one before jumping straight into a true analog delay!

## Modifications & Experimentation

This circuit has a few additions to allow either the Deep Blue Delay or Rebote 2.5 circuit to be built on a single layout. On pages 2 and 3 of this document, you can find the parts lists for either version.

An internal **infinite repeats trimmer** is included to allow you to set the upper end of the feedback range, either allowing infinite repeats at the Feedback knob's highest position or stopping just short of it, depending on your preference. To calibrate it, turn the Feedback knob all the way up and then adjust the trimmer until you have the range you want. The stock Deep Blue Delay circuit has the equivalent of having this trimmer turned all the way CCW (5.1k total resistance), while the Rebote 2.5 circuit has the equivalent of this trimmer turned all the way CW (15k total resistance). For infinite repeats without getting into "runaway" territory, you'll want the trimmer about halfway up (10-12k total resistance). I recommend that position as a starting point.

An optional **current-control LED** is included to prevent the PT2399 from going into clipping with large input signals (around 20dB or higher), as discussed in [this thread on DIYStompboxes](#). For D2, you'll want to use a water-clear green LED with a forward voltage of 2V to 2.3V for best results—the goal being to get as high of a clipping threshold as you can get without reaching the point where the PT2399 will clip, which is harsh and un-musical.

## Parts (Deep Blue Delay variant)

[Mouser Parts List \(Spreadsheet\)](#)

### Resistors

R1	180k
R2	360k
R3	22k
R4	12k
R5	1k
R6	100k
R7	10k
R8	10k
R9	10k
R10	2k7
R11	10k
R12	10k
R13	20k
R14	1k
R15	2k
R16	5k1
R17	20k
R18	33R
R19	10k
R20	10k
RPD	2M2
RX1	JUMPER
RX2	JUMPER
RX3	JUMPER
RX4	JUMPER
LEDR	4k7

### Capacitors

C1	22n
C2	47pF MLCC
C3	100pF MLCC
C4	1uF
C5	1uF
C6	4n7
C7	2n2
C8	47uF
C9	100n MLCC
C10	100n MLCC
C11	100n
C12	100n
C13	15n
C14	2n2
C15	10n
C16	1uF
C17	47n
C18	22n
C19	1uF
C20	100uF
C21	47uF
C22	47uF
C23	100n
CX1	OMIT
CX2	OMIT

### Semiconductors

IC1	TL072 <sup>1</sup>
IC2	PT2399 <sup>2</sup>
D1	1N4002
D2	3mm LED <sup>3</sup>
REG	78L05 (5V)
LED	5mm LED

### Potentiometers

Delay	50kB
Feedback	50kB
Mix	50kB
Infinite	10kB trim (3362P) <sup>4</sup>

## Parts (Rebote 2.5 variant)

### Resistors

R1	510k
R2	510k
R3	24k
R4	24k
R5	JUMPER
R6	100k
R7	12k
R8	12k
R9	47k
R10	1k
R11	12k
R12	12k
R13	24k
R14	2k7
R15	JUMPER
R16	5k1
R17	33k
R18	OMIT
R19	12k
R20	12k
RPD	1M
RX1	240k
RX2	1k
RX3	12k
RX4	12k
LEDR	4k7

### Capacitors

C1	82n
C2	4.7pF MLCC <sup>5</sup>
C3	47pF MLCC <sup>6</sup>
C4	1uF
C5	1uF
C6	10n
C7	560pF MLCC
C8	47uF
C9	100n MLCC
C10	100n MLCC
C11	82n
C12	82n
C13	10n
C14	1n
C15	10n
C16	1uF
C17	OMIT
C18	100n
C19	1uF
C20	100uF
C21	47uF
C22	47uF
C23	100n
CX1	27n
CX2	10n

### Semiconductors

IC1	TL072 <sup>1</sup>
IC2	PT2399 <sup>2</sup>
D1	1N4002
D2	3mm LED <sup>3</sup>
REG	78L05 (5V)
LED	5mm LED

### Potentiometers

Delay	50kB
Feedback	25kB
Mix	100kB
Infinite	10kB trim (3362P) <sup>4</sup>

## Build Notes

<sup>1</sup> **Op-amp:** You can substitute any 8-pin dual op-amp for the TL072. A higher-fidelity op-amp such as the **OPA2134** would be a good choice.

<sup>2</sup> **PT2399 chip:** Make sure you get it from a reputable source such as [Small Bear Electronics](#). You can find them from places like Tayda and eBay for much cheaper, but more often than not, these are fakes or factory rejects. As a result, they may behave oddly, have higher noise, or just not work at all.

<sup>3</sup> **Current-control LED:** This should be a **green water-clear LED** with around 2-2.3V forward voltage. It is optional, but recommended. It prevents the PT2399 chip from going into clipping when large input signals are present (around 20dB and higher).

<sup>4</sup> **Optional trimmer:** This trimmer allows you to set the maximum range of the Feedback control, allowing infinite repeats at the maximum setting. It should be calibrated by ear if used. (See page 1 for more information on calibrating it.) If you want to omit the trimmer, jumper pins 1 and 2. For the Rebote circuit, if the trimmer is omitted, use a **15k** resistor for R16 instead of the listed 5k1.

<sup>5</sup> **Substitute value:** The original Rebote 2.5 lists a **5pF** capacitor here, but 4.7pF is much easier to find.

<sup>6</sup> **Substitute value:** The original Rebote 2.5 lists a **51pF** capacitor here, but 47pF is much easier to find.

## Additional Part Notes

- Capacitors are shown in nanofarads (n or nF) where appropriate. 1000n = 1uF. Many online suppliers do not use nanofarads, so you'll often have to look for 0.047uF instead of 47n, 0.0056uF instead of 5n6, etc.
- The PCB layout assumes the use of film capacitors with 5mm lead spacing for all values 1nF through 1uF. I prefer [WIMA box film](#): the FKS2 series for 1n to 10n and the MKS2 series for 10n to 1uF.
- Potentiometers are Alpha 16mm right-angle PCB mount.
- I recommend using [these dust covers / insulators](#) from Small Bear to insulate the back of the pots from the board and prevent shorts. If you don't use these, use some electrical tape or cardboard to act as insulation. The right-angle pots will make direct contact with the solder pads otherwise.



## General Build Instructions

These are general guidelines and explanations for all Aion Electronics DIY projects, so be aware that not everything described below may apply to this particular project.

### Build Order

When putting together the PCB, it's recommended that you do not yet solder any of the enclosure-mounted control components (pots and switches) to the board. Instead, follow this build order:

1. Attach the **audio jacks**, **DC jack** and **footswitch** to the enclosure.
2. Firmly attach the **pots** and **switches** to the enclosure, taking care that they are aligned and straight.
3. Push the **LED**<sup>1</sup> into the hole in the enclosure with the leads sticking straight up, ensuring that the flat side is oriented according to the silkscreen on the PCB.
4. Fit the **PCB** onto all the control components, including the leads of the LED. If it doesn't fit, or if you need to bend things more than you think you should, double-check the alignment of the pots and switches.
5. Once you feel good about everything, **solder them from the top**<sup>2</sup> as the last step before wiring. This way there is no stress on the solder joints from slight misalignments that do not fit the drilled holes. You can still take it out easily if the build needs to be debugged, but now the PCB is "custom-fit" to that particular enclosure.
6. Wire everything according to the wiring diagram on the last page.

<sup>1</sup> **For the LED:** You can use a bezel if you'd like, but generally it's easier just to drill the proper size of hole and push the LED through so it fits snugly. If you solder it directly to the PCB, it'll stay put even if the hole is slightly too big. Make absolutely sure the LED is oriented correctly (the flat side matches the silk screen) before soldering, as it'll be a pain to fix later! After it's soldered, clip off the excess length of the leads.

<sup>2</sup> **Note on soldering the toggle switch(es):** It will require a good amount of solder to fill the pads. Try to be as quick as possible to avoid melting the lugs, and be prepared to feed a lot of solder as soon as the solder starts to melt. I recommend waiting 20-30 seconds between soldering each lug to give it time to cool down.

### "RPD" and "LEDR" resistors

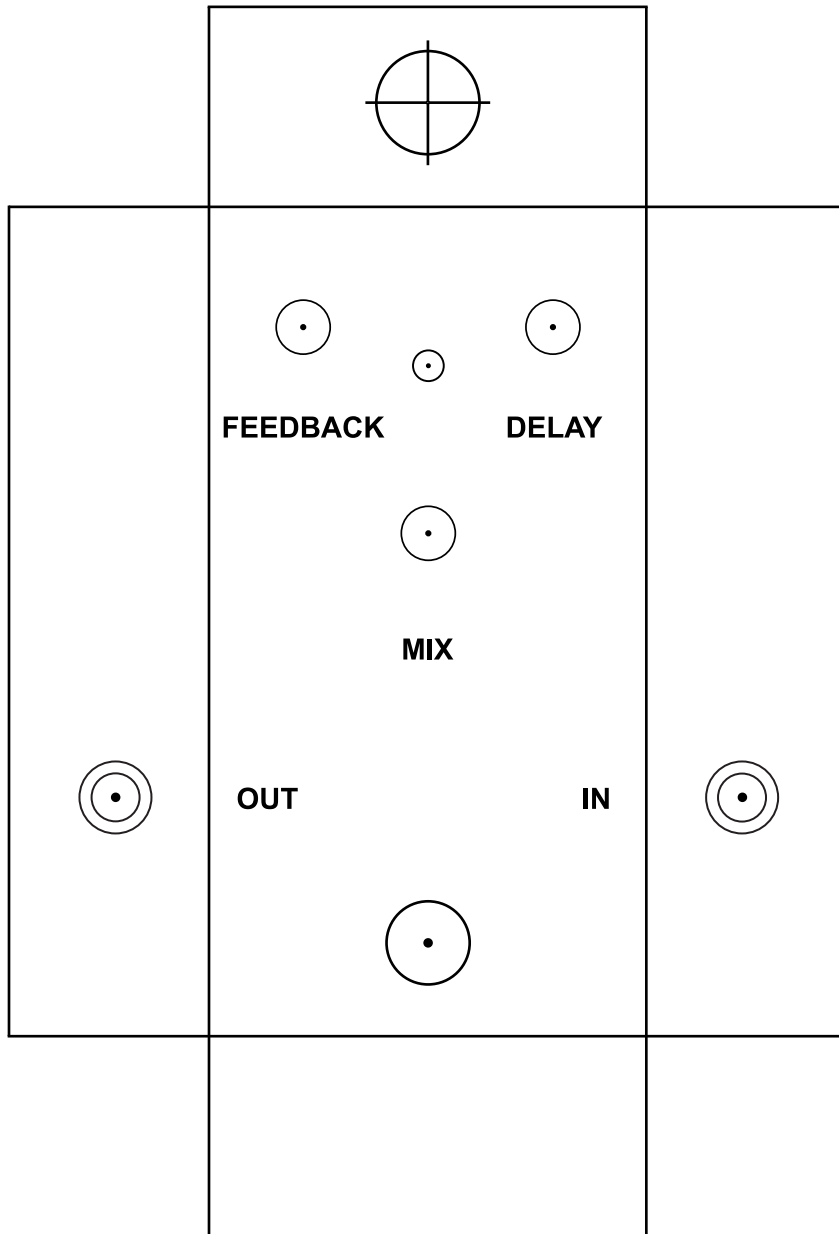
The resistors marked "RPD" and "LEDR" are generally not original to the circuit and can be adjusted to preference. "RPD" is the pulldown resistor to help tame true-bypass popping, while "LEDR" controls the brightness of the LED. I generally use 2.2M for the pulldown resistor and 4.7k for the LED resistor.

### Sockets

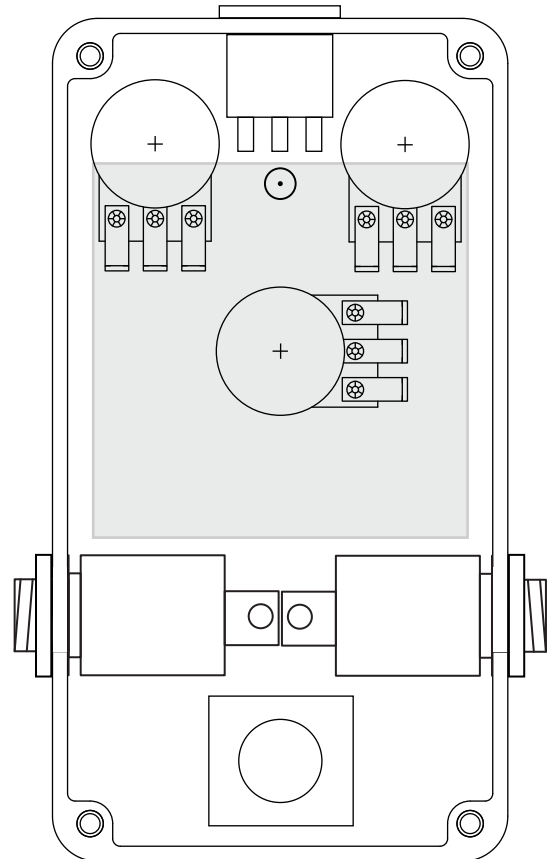
Since double-sided boards can be very frustrating to desolder, especially components with more than 2 leads, it is recommended to use sockets for all transistors and ICs. It may save you a lot of headaches later on.

## Drilling & Placement

Print this page and cut out the drilling template below. Tape it to the enclosure to secure it while drilling. Note that the holes are shown slightly smaller than they need to be, so drill out the holes as shown and then step up until they are the correct size for the components.



**Hammond 1590B**  
*(bottom/inside view)*



## Parts Used

- [Switchcraft 111X](#) enclosed jacks
- [Kobiconn-style DC jack](#) with internal nut

## Standard Wiring Diagram

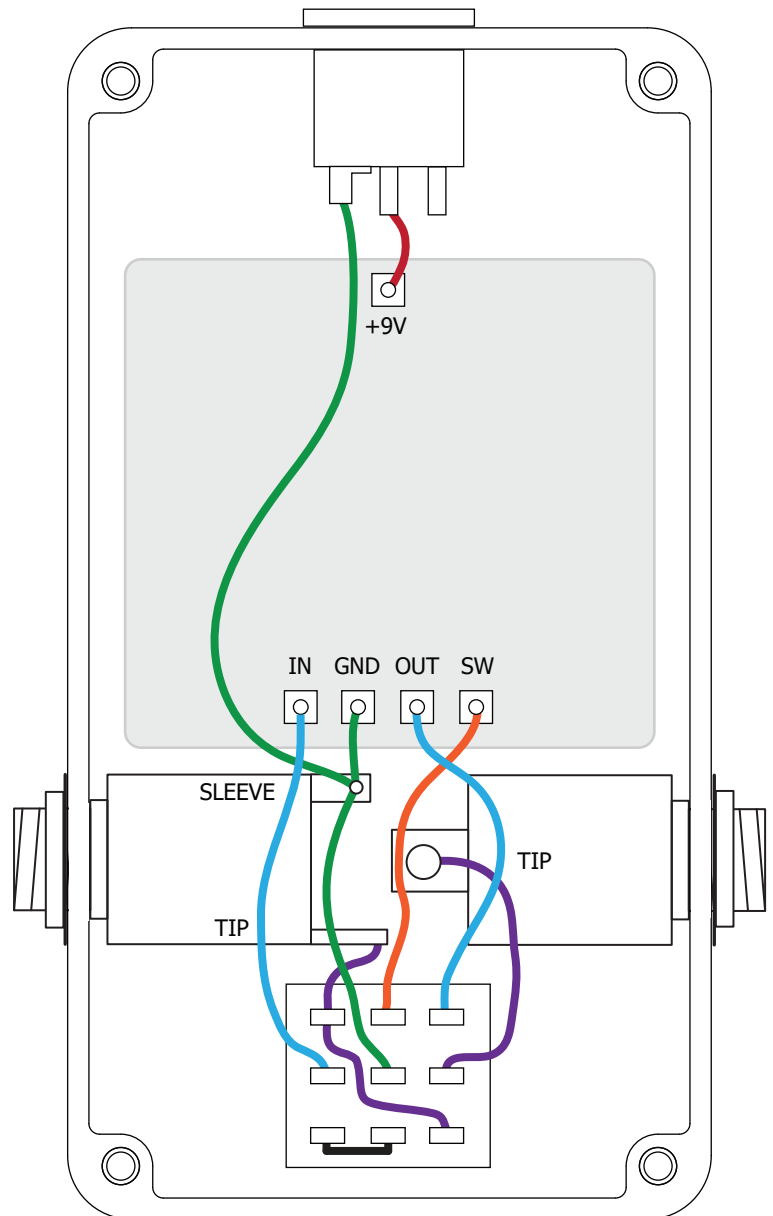
This diagram shows standard true-bypass wiring with a 3PDT switch. When the switch is off, the input of the circuit is grounded and the input jack is connected directly to the output jack.

The **SW** pad is the cathode connection for the LED. This will connect to ground to turn it on when the switch is on. Usage of the on-board LED connection is not required if you have specific placement needs for your enclosure, but's incredibly convenient.

The wiring diagram also makes use of **star grounding** principles where all of the grounds connect to a single ground point (in this case the sleeve of the input jack). This is best practice to avoid added noise caused by improper grounding. The sleeve of the output jack is unconnected.

If using a painted or powdercoated enclosure, **make sure both jacks have solid contact with bare aluminum** for grounding purposes. You may need to sand off some of the paint or powdercoat on the inside in order to make this happen.

*Make sure to double-check the markings of the pads on the PCB for your particular project – they are not always in the order shown here!*



## License / Usage

**No direct support is offered for these PCBs beyond the provided documentation.** It is assumed that you have at least some experience building pedals before starting one of these. Replacements and refunds will not be offered unless it can be shown that the circuit or documentation are in error. I have in good faith tested all of these circuits. However, I have not necessarily tested every listed modification or variation. These are offered only as suggestions based on the experience and opinions of others.

**Projects may be used for commercial endeavors in any quantity unless specifically noted.** No attribution is necessary, though a link back is always greatly appreciated. The only usage restrictions are that **(1) you cannot resell the PCB as part of a kit**, and **(2) you cannot “goop” the circuit, scratch off the screenprint, or otherwise obfuscate the circuit to disguise its source.** (In other words: you don't have to go out of your way to advertise the fact that you use these PCBs, but please don't go out of your way to hide it. The guitar effects pedal industry needs more transparency, not less!)