

PROJECT NAME

PHOBOS

BASED ON

Tone Bender Mk. III (3-knob)

EFFECT TYPE

Germanium fuzz

BUILD DIFFICULTY

■■■□□ Intermediate

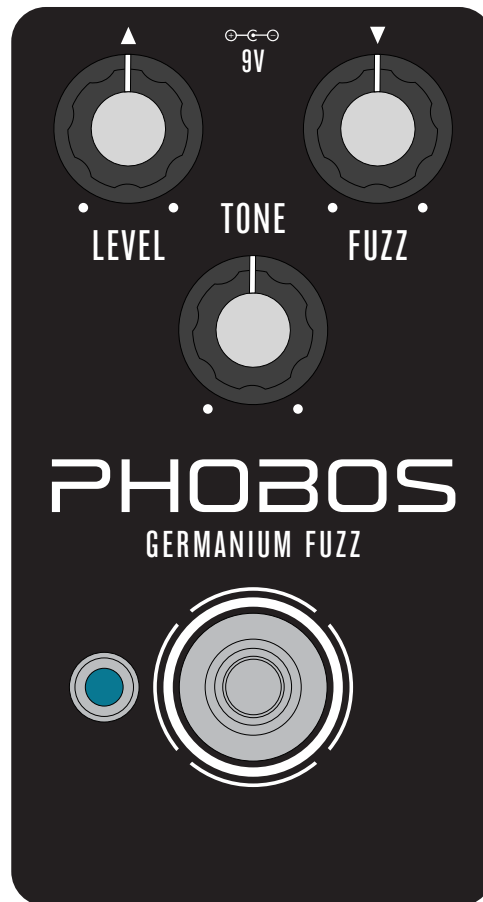
DOCUMENT VERSION

1.0.4 (2024-08-08)

qion
DIY GUITAR EFFECTS

PROJECT SUMMARY

A reproduction of the third version of the Tone Bender germanium fuzz sold by Macaris in London in the late 1960s.



IMPORTANT NOTE

This documentation is for the **kit** version of the project. If you purchased the PCB by itself, please use the [PCB-only version](#) of the documentation instead. The circuit is the same, but the instructions are completely different due to the specialized parts and assembly methods used in the kit.

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INTRODUCTION

If this is your first pedal, welcome to the hobby and thank you for choosing Aion FX. You've just joined a community of over 100,000 people around the world with a passion for building homemade noise machines using obsolete electronics technology, and we're glad to have you!

If you've done this before, it's great to see you again and we're confident you'll find this build experience an enjoyable one.

Aion FX kits are designed to empower anyone to build a high-quality pedal, no matter the skill level. The pedalbuilding hobby has traditionally had a steep learning curve, but don't be overwhelmed—we've done all the hard work for you. All you need to do is follow these instructions and you'll be on your way to transforming your tone.

There are a few things to go over before you get started.

- **You're going to have to get your hands dirty**—there's no way around it. Nothing here comes preassembled, and you'll have to learn the skills to put it all together. This document will walk you through everything you need, but be prepared to learn a few things along the way.
- **This will take time.** Plan on about two hours start to finish. It may take even longer if it's your first time building. Don't rush it. If you find yourself getting frustrated or overwhelmed, take a break and come back in a couple of hours or the next day.
- **No direct technical support is offered.** There are several DIY forums and Facebook groups with thousands of members who enjoy troubleshooting and teaching. But please be sensitive to the fact that the staff at Aion FX is minimal, and every minute spent helping individuals in private is time that can't be spent on new project development.
- **There is no implied guarantee of a final product.** Aion FX provides the ingredients and the recipe, but you are responsible for putting everything together to make it work. We've tried to make the process as clear and accessible as possible, but it must be expressly stated that purchasing the kit is not a guarantee that you will end up with a working pedal.

It's recommended to read through all of the instructions before you start, particularly if you've never built a pedal before. If you familiarize yourself with the entire process ahead of time and you know what the goal looks like, each step will make more sense.

Now, on to the fun stuff!

PACKING LIST

This is a list of all the parts that are included with the kit, grouped by value. For a list of all the parts based on their PCB part numbers, please see page 28.

If you find that any parts are missing or damaged, please fill out the [Missing Parts](#) form.

Film Capacitors

NAME	QTY
2n2	1
100n (0.1 or “µ1J100”)	2
220n (0.22)	1

Electrolytic Capacitors

NAME	QTY
10uF	2
47uF	1
100uF	1

MLCC Capacitors

NAME	QTY
220pF (marked “221”)	1
100n (marked “104”)	1
470n (marked “474”)	1

Diodes

NAME	QTY
1N5817	1
1N4742A	1
1N34A (germanium)	1

Resistors

NAME	QTY
1k	2
3k3	1
10k	4
18k or 18.2k	1
47k	1
220k	2
2M2	1

ICs

NAME	QTY
LT1054CP or TC1044SCPA	1
8-pin socket	1

Transistors

NAME	QTY
Transistors, germanium, matched for Tone Bender Mk. III	3

Trimmers

NAME	QTY
50k trimmer	2

PACKING LIST (CONT.)

Potentiometers

NAME	QTY
100kB	2
100kA	1
Dust cover	3
Knob	3
Mounting nut, potentiometer, 0.44"	3
Lock washer, potentiometer, 0.5"	3
Outer washer, potentiometer, 0.475"	3

Other

NAME	QTY
LED bezel	1
LED, blue	1
9V battery snap	1
DC jack	1
Input/output jack	2
Mounting nut, jack, 0.54"	4
Outer washer, jack, 0.6"	2
Lock washer, jack, 0.5" (thin)	2
Enclosure	1
Enclosure screws	4
PCB, main circuit	1
PCB, footswitch	1
PCB, input/output/DC	1

Switches

NAME	QTY
Stomp switch, 3PDT	1
Mounting nut, stomp switch, 0.6"	2
Lock washer, stomp switch, 0.6"	1
Dress nut, stomp switch, 0.77"	1

Wiring

NAME	QTY
3-strand wire assembly, 70mm	2
4-strand wire assembly, 108mm	1
3-pin wire assembly header	2
4-pin wire assembly header	1

TOOLS NEEDED



SOLDERING IRON

Temperature-adjustable is recommended. The optimum soldering temperature is 700-725° F (371-385° C) for leaded solder, or 750° F (400° C) for lead-free.



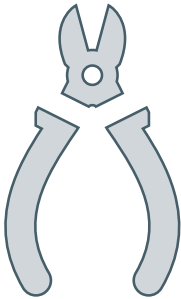
SOLDER

Preferably 63/37 or 60/40 leaded solder. Lead-free is more difficult to use, so if that's the only type you can get, it's best to watch tutorials that are specific to lead-free solder.



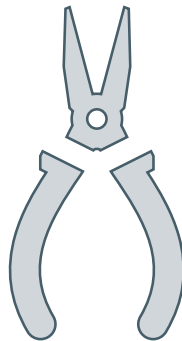
DIGITAL MULTIMETER (DMM)

Most cheap ones in the \$10-30 range are fine for what we're doing. Make sure it has audible continuity testing (i.e. it beeps at the lowest resistance) and transistor hFE measurement.



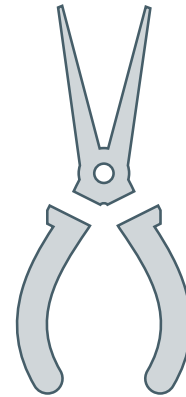
WIRE SNIPPERS

Also called nippers or wire cutters. The Hakko CHP-170 is the best you can get for less than \$10.



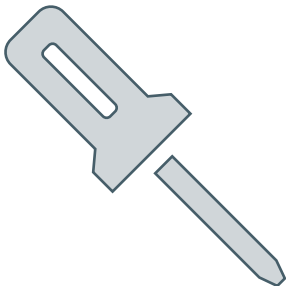
FLAT-NOSE PLIERS

Many general-purpose uses, but particularly tightening the nuts of pots, switches and jacks. Quicker than changing out sockets on a ratchet.



NEEDLE-NOSE PLIERS

These are used for bending leads on components and other general uses. Use the smaller type with a tip that's approximately 0.05" (1.25mm) wide.



SCREWDRIVER (PHILLIPS)

Used for the enclosure screws. Get a powered driver if you'll be building a lot of pedals!



FLAT SCREWDRIVER (SMALL)

This is used for tightening the set screws on the knobs. The tip should be no more than 0.1" (2.5mm) wide.



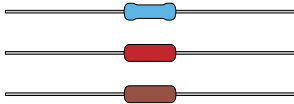
RUBBER BAND

Yes, a plain old rubber band. This is used to tighten the dress nut to avoid scratching or denting it (which can happen with metal tools).

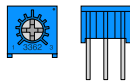
COMPONENT IDENTIFICATION

If you've never built a pedal before, you'll need to know what all the components are. These are shown actual size. (Not all of these types of components may be part of this kit.)

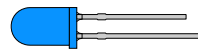
RESISTOR



TRIMMER POTENTIOMETER



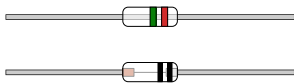
LED



SILICON DIODE



GERMANIUM DIODE



These are very fragile, so be careful when handling them.

RECTIFIER DIODE



SCHOTTKY DIODE

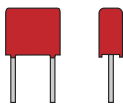


Some Schottky diodes also look like this.

ZENER DIODE



FILM CAPACITOR



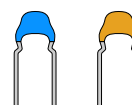
Not polarized. Color may vary by brand and type.

ELECTROLYTIC CAPACITOR



Polarized. The negative side is marked.

MLCC



Not polarized. MLCC stands for "multi-layer ceramic capacitor."

TANTALUM CAPACITOR



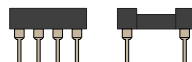
Polarized. The positive side is marked.

OP-AMP / IC

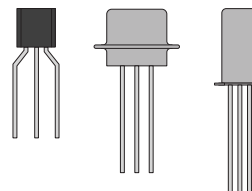


Charge pumps and delay chips also look like this. They may have more than 8 legs.

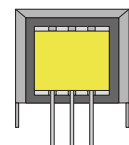
IC SOCKET



TRANSISTOR OR JFET



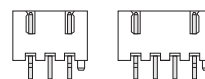
TRANSFORMER



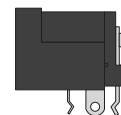
WIRE ASSEMBLY



WIRE ASSEMBLY HEADER



DC JACK

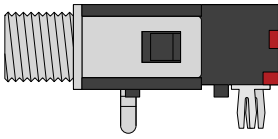
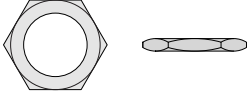
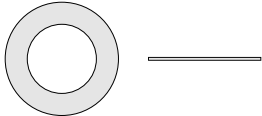
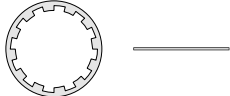
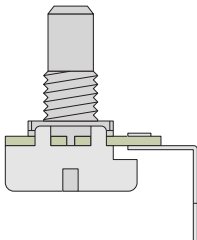
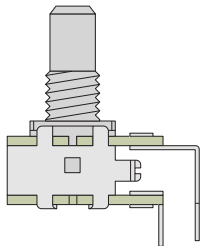
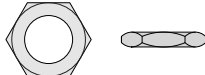
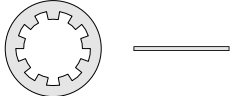
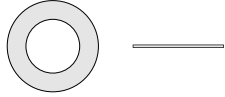

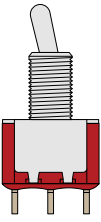
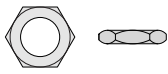
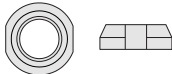
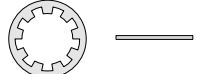
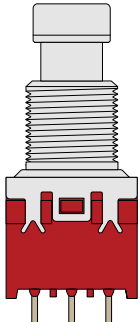
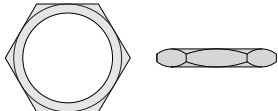
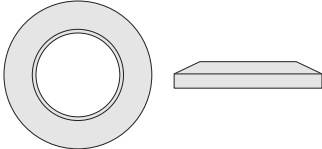
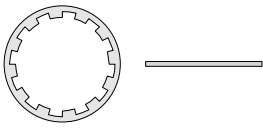


LED BEZEL



HARDWARE IDENTIFICATION

The hardware comes unassembled, so you'll need to sort & identify each of the pieces. The diagrams below are actual size, so you can set them against the printed page to identify them if needed.

I/O JACK 	MOUNTING NUT  DIAMETER: 0.54" / 13.7mm	OUTER WASHER  DIAMETER: 0.6" / 15.2mm	LOCK WASHER  DIAMETER: 0.5" / 12.7mm
POTENTIOMETER (SINGLE) 	POTENTIOMETER (DUAL) 	MOUNTING NUT  DIAMETER: 0.44" / 11.2mm	LOCK WASHER  DIAMETER: 0.5" / 12.7mm
		OUTER WASHER  DIAMETER: 0.475" / 12mm	KNOB 
TOGGLE SWITCH 	MOUNTING NUT  DIAMETER: 0.36" / 9.1mm	DRESS NUT  DIAMETER: 0.375" / 9.5mm	LOCK WASHER  DIAMETER: 0.4" / 10.1mm
FOOTSWITCH 	MOUNTING NUT  DIAMETER: 0.6" / 15.2mm	DRESS NUT  DIAMETER: 0.77" / 19.6mm	LOCK WASHER  DIAMETER: 0.6" / 15.2mm

PCB ASSEMBLY OVERVIEW

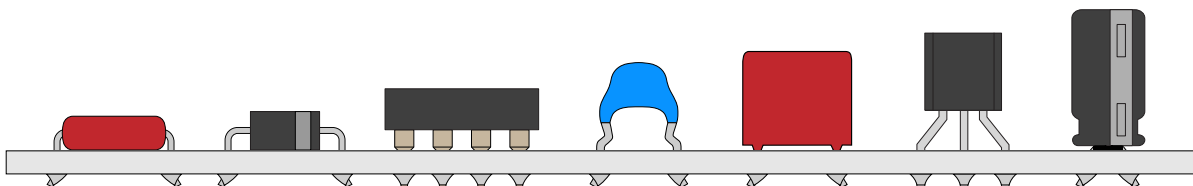
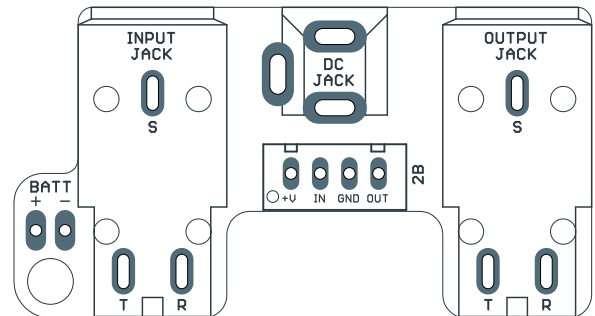
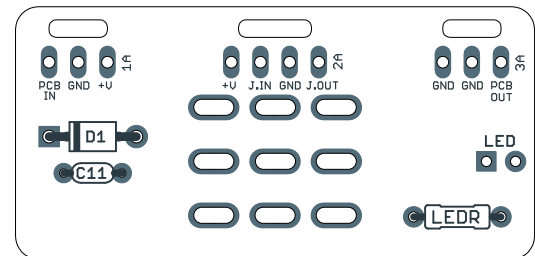
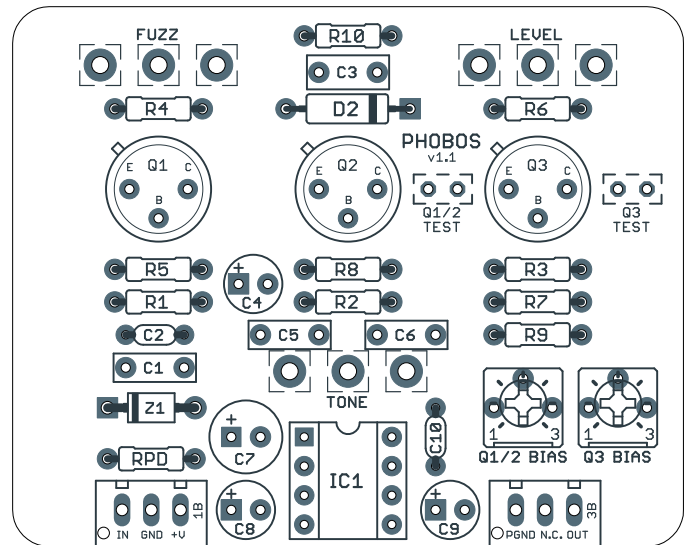
Now it's time to start building!

Before you begin, separate the PCBs into individual boards and break off the tabs from each using needle-nose or flat-head pliers. You should be left with the three PCBs shown to the right.

The general principle for PCB population is that you want to work in layers from shortest components (i.e. lowest-profile) to tallest so that when the PCB is upside-down, everything is making contact with the work surface and is held in place.

Generally speaking, you should populate the components in this order:

1. Resistors
2. Diodes
3. IC sockets
4. Trimmers
5. MLCC capacitors
6. Film capacitors
7. Electrolytic capacitors
8. Germanium transistors

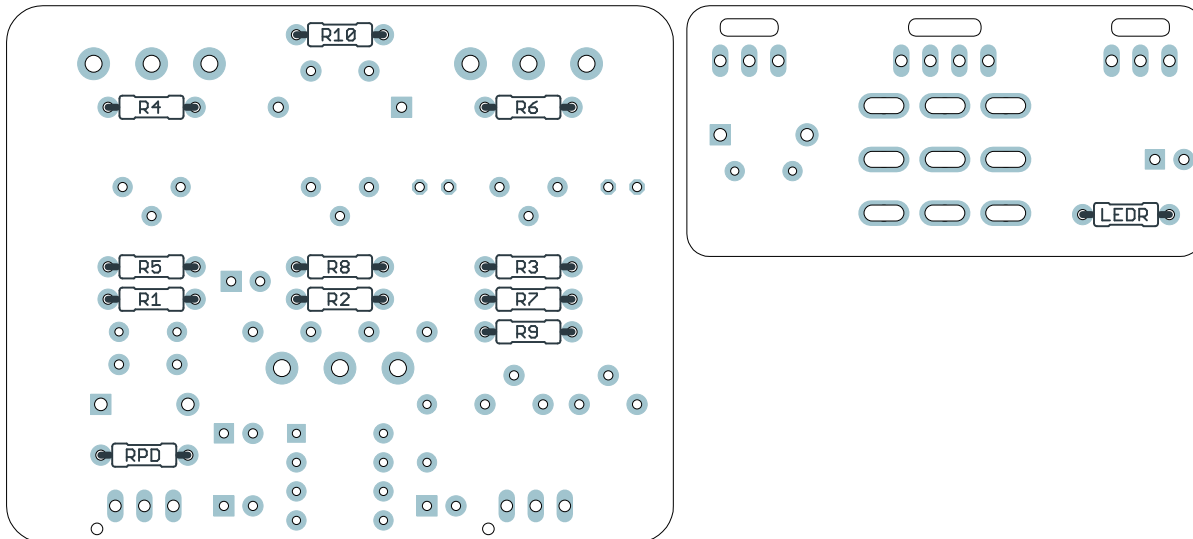


RESISTORS

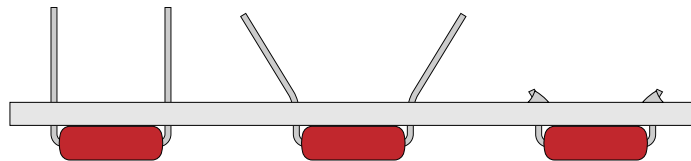
PART	VALUE
R1	47k
R2	220k
R3	1k
R4	10k

PART	VALUE
R5	3k3
R6	18k or 18.2k
R7	1k
R8	10k

PART	VALUE
R9	10k
R10	220k
RPD	2M2
LEDR	10k



Using the parts list above, populate the resistors by pushing them through the holes and bending the leads outward at an angle to hold them in place. Resistors are not polarized, so they will work in any direction. Turn the board upside-down to keep the components held in place while you solder.



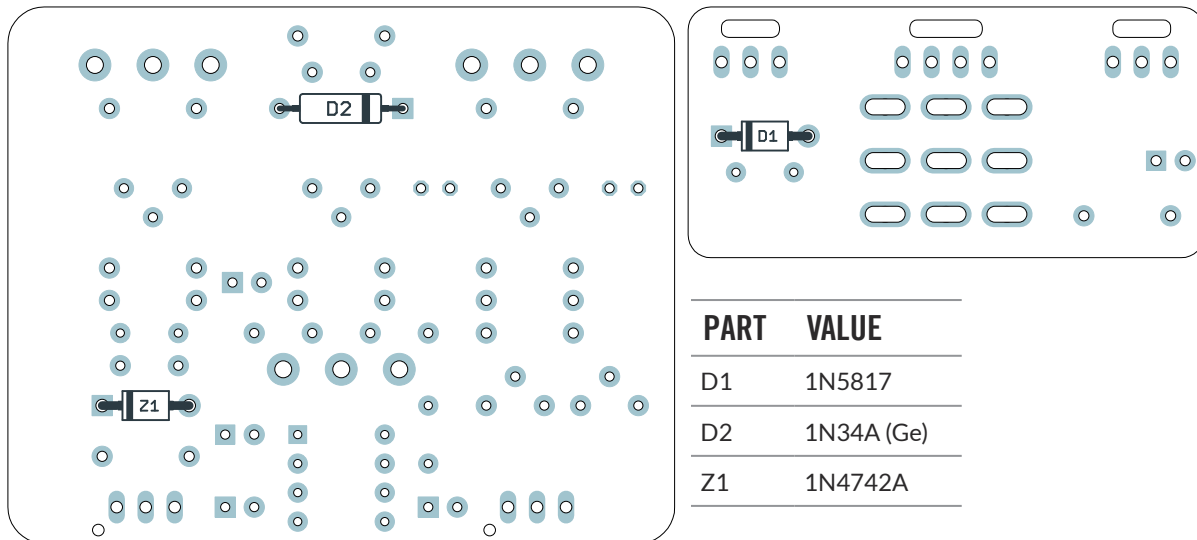
You'll use this same technique for most of the other components as well.

If it gets too crowded, just flip the board and solder everything you've done so far, then cut the leads using the wire snippers to make room for more.

If this is your first time soldering, watch tutorial videos on YouTube and make sure you get it down before you begin. You don't want to practice or experiment on this board!

Note: R6 may be either a red 18k resistor or a brown 18.2k resistor depending on availability. In this position, the 1% difference in value won't have any impact on the circuit.

DIODES



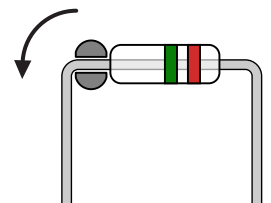
Next, you'll populate the diodes. The 1N5817 is black with a silver stripe, while the 1N4742A is orange with a black stripe. The 1N34A germanium is not labeled, but is significantly larger than the other two.

Diodes are polarized, so make sure to identify the polarity band (which indicates the *cathode*, or negative side) and match the band to the footprint on the PCB. The germanium diode has several colored stripes, but the cathode is indicated by a thick black stripe.

Precautions with germanium diodes

Germanium diodes are fragile and require more care than the other components. Make sure to observe the following precautions when working with them.

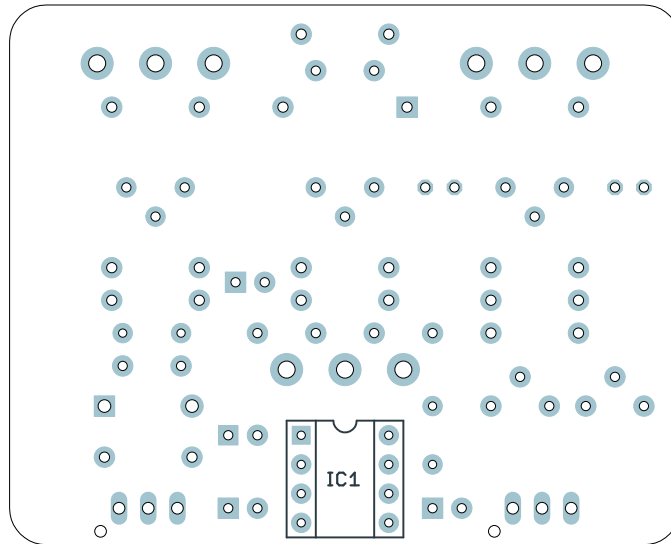
- To prevent stress on the glass body of the diode, when bending the leads, use needle-nose pliers or tweezers to clamp the lead as close to the body as possible while you bend it down. The bend should be about 0.05–0.08" from the body of the diode, so use pliers with a very narrow tip.
- Old-stock diodes can sometimes develop corrosion on the leads. It's recommended to use sandpaper or a small file to gently rough up the leads where they will make contact with the solder. This will make adhesion much easier.
- Be quick when soldering. Germanium diodes can easily be damaged by overheating. Limit contact with the soldering iron to 1-2 seconds maximum. If you don't have a good solder joint, wait a minute or two for it to cool before trying again.



If you damage the germanium diode during installation, send us a note via our [missing parts form](#) and we can send a replacement for the cost of shipping.

SOCKET & IC

PART	VALUE
IC1	TC1044SCPA or LT1054CP



Next up is the IC socket. You can't bend the leads of a socket like you can with the other components, so it won't stay in on its own until it is soldered.

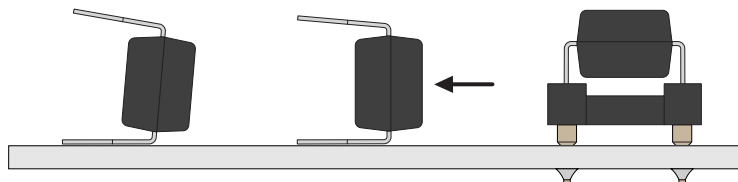
Again, it's much easier to do this with gravity holding it in place for you, so you'll want to do the socket before you do any of the taller components.

Installing the IC

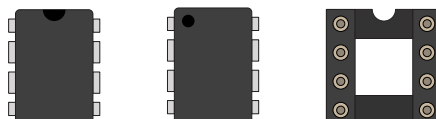
Don't insert the IC into the socket just yet. We will do this in a later step, after we've finished soldering the tallest components (the polarized capacitors). This information is just listed here for reference.

The legs of the IC are bent outward slightly during manufacturing, so they'll need to be bent back inward before they can be inserted into the sockets.

It's easiest to do this by laying the IC legs against the table and bending the body itself so all four legs on the side are straightened out at once. Then, flip it and do the other side.

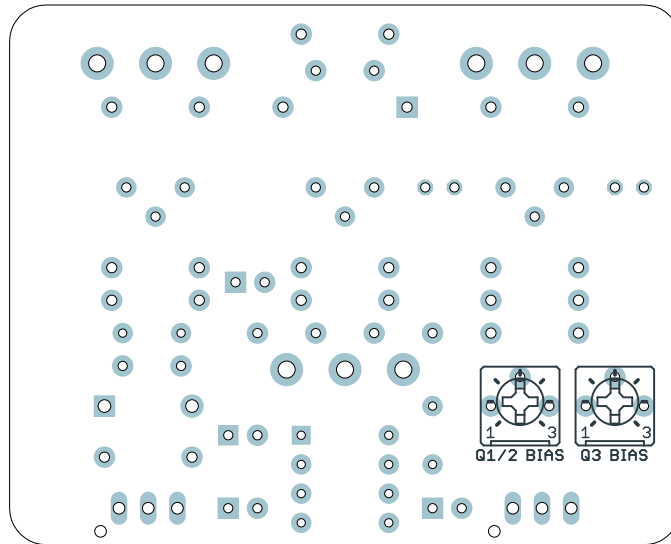


ICs may have two different orientation marks: either a dot in the upper-left or a half-circle notch in the middle of the top side. Some ICs have both marks. This shows which way the IC should be rotated when inserting it into a socket (the socket also has a half-circle notch).

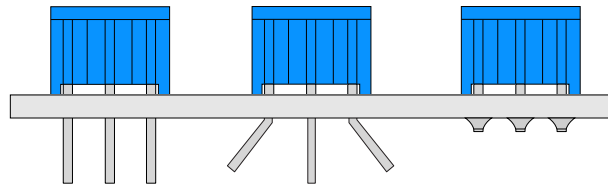


TRIMMERS

PART	VALUE
Q1/2 BIAS	50k (503)
Q3 BIAS	50k (503)



The bias trimmers come next. The two trimmers have the same value, so either one can be used in either position. The trimmers can be soldered like normal components, by bending the legs outward as shown:

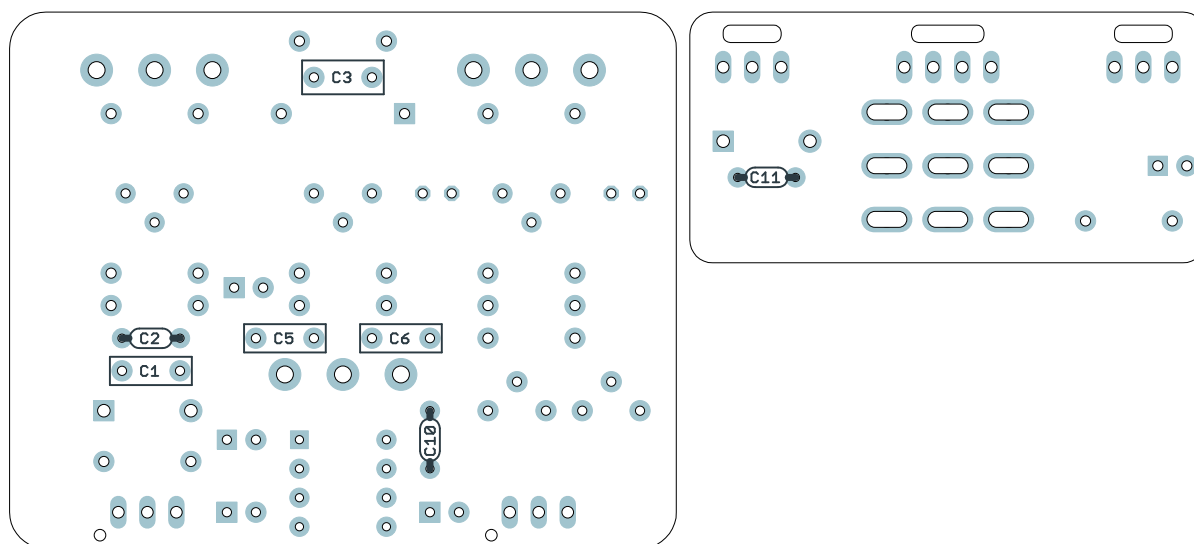


These trimmers are used to bias the germanium transistors. We will adjust them at the end once the pedal is fully assembled.

CAPACITORS (NON-POLARIZED)

PART	VALUE
C1	100n (0.1)
C2	220pF MLCC
C3	220n (0.22)
C5	100n (0.1)

PART	VALUE
C6	2n2
C10	470n MLCC
C11	100n MLCC



After the trimmers come the box film and MLCC capacitors. These are all several different heights, but there aren't as many, so just do them all at once. Bend the leads at an angle to hold them in place.

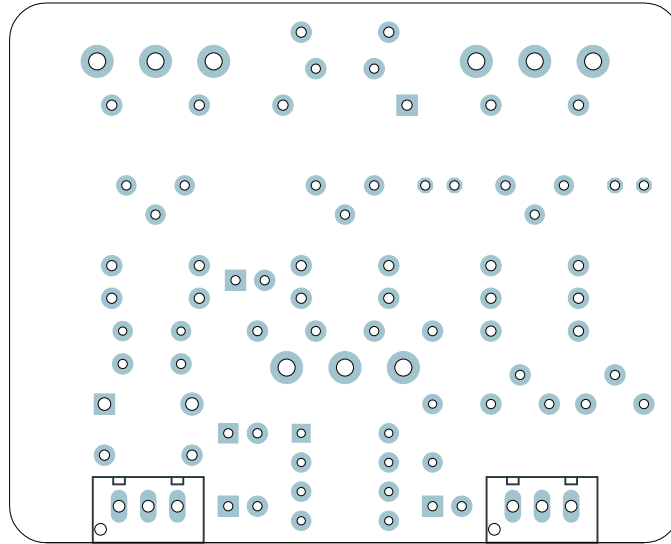
MLCCs and box capacitors are not polarized and will work in any direction. To keep things neat, though, it's best to put them all facing the same way so the values can easily be read.

Note: The value of the film capacitors may be printed on either the top or the side. Typically the red ones will have the value printed on the side, while the blue ones will have the value printed on the top, with other unrelated information printed on the side.

C1 and C5 are usually red, but may read “ μ 1J100” on the top rather than the side.

C2 and C10 are blue MLCCs taped to cardboard. For these, the value will be written on the cardboard. C11 is yellow and is more easily identified by color since the value can be hard to read.

WIRE HEADERS

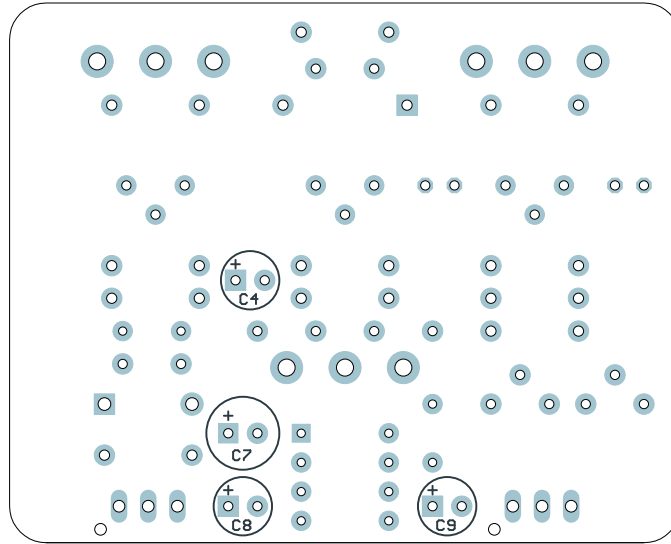


Install the two 3-pin headers (wire connectors) as shown above. These have a polarity pin, so as long as they are pressed all the way down, there's only one possible way to install them. They do fit pretty tightly in the holes, though, so press firmly.

There's also a 4-pin header on the I/O board that we will do in a later step.

CAPACITORS (POLARIZED)

PART	VALUE
C4	10uF
C7	100uF
C8	10uF
C9	47uF



Populate the electrolytic capacitors. They are polarized (i.e. they will only work in one direction), so note the vertical mark that indicates the negative side. The longer leg is positive and fits in the square pad.

At this point, we only have the transistors left to do, so now is a good time to go back and insert the IC into the socket (page 12).

GERMANIUM TRANSISTORS: INTRODUCTION

Next are the germanium transistors. These are very different than modern electronic components, so they need an introduction before we cover how to install them.

Silicon vs. germanium

Compared to silicon, germanium transistors are imprecise and inconsistent, even among the same part number. As a result, when classic fuzz circuits use germanium transistors, it's not the part number that's important, but the specifications of the individual device. Two transistors of different part numbers with identical gain and leakage will sound exactly the same. Conversely, not all transistors of the same part number will work in a particular circuit.

Because of this, be aware that this kit may include any of several different part numbers. In this document we will refer to them as Q1-Q3, not by specific part numbers such as AC125 or МП16Б.

Matching

The transistors included in the Phobos kit have been measured and matched for best performance in the Tone Bender circuit.

The three transistors will be stapled together in individual bags. The bags may be marked Q1, Q2 and Q3 or they may just be marked with the gain and leakage values that we test for when sorting them. Either way, they are always stapled in sequence with Q1 in front, Q2 in the middle and Q3 in the back.

It is extremely important that the transistors are not removed from the bags until it's time to install them, and only one at a time, to avoid inadvertently mixing them up. Q1 and Q2 are not always visually distinguishable from each other, and outside of the bags there may be no way to tell which is which. The pedal won't sound right if the transistors are used in the wrong positions.

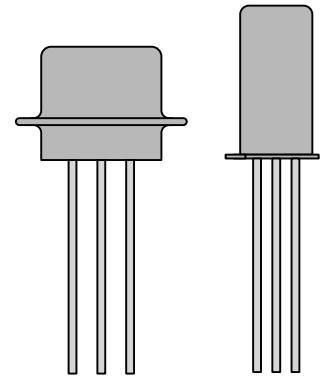
Temperature sensitivity

Germanium is a delicate semiconductor material and very sensitive to overheating. If the transistor is overheated, it could be permanently damaged. It's recommended to mount the transistors so they are elevated above the PCB by about 3/8" (9.5mm) to allow some of the heat to dissipate before it reaches the body of the transistor. If it takes longer than two seconds for the solder to form a good joint, move to a different component and let the transistor cool a bit before trying again.

Old-stock precautions

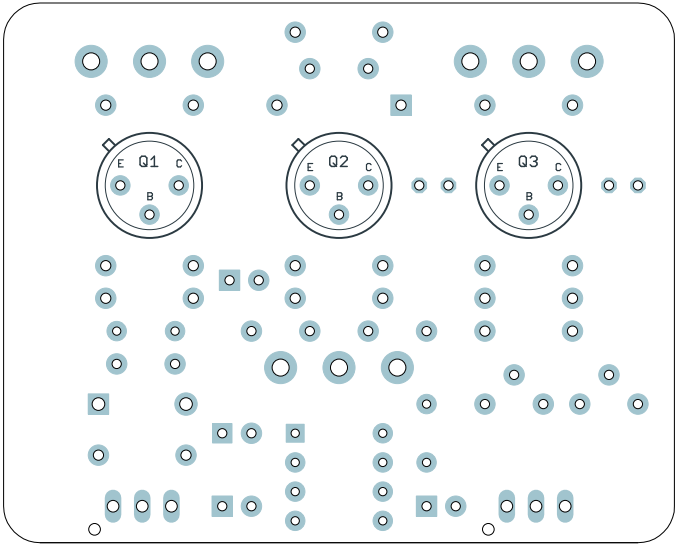
Germanium transistors are not manufactured today except for some expensive industry-specific applications, so nearly all of the germanium transistors used in guitar pedals are old-stock. The transistors in this kit are 30 to 50 years old, sometimes even older.

While age has nothing to do with performance of the device itself, the leads may be corroded and solder may not adhere well unless they are cleaned first. If you notice any corrosion on the leads, use medium-grit sandpaper or a fine metal file to remove it, and ensure the leads are shiny before soldering.

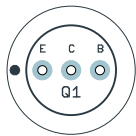


GERMANIUM TRANSISTORS (TYPE 1)

PART	VALUE
Q1	Germanium
Q2	Germanium
Q3	Germanium



Q1 ALTERNATE CONFIGURATION

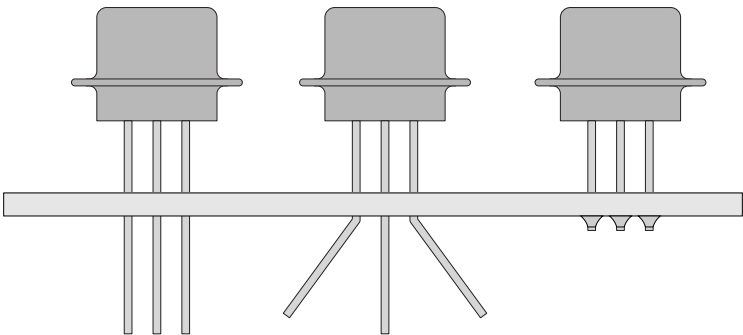


Now that we’ve covered the basics of germanium transistors, it’s time to install them. We use different types depending on availability, especially for Q3. All three may be covered by this page or you might need to reference the next page if Q3 is different.

Note: Q1 may have its legs in a triangle formation as shown in the main PCB image, or with its legs in a straight line as shown in the diagram on the right. The PCB will match the transistor configuration. **The straight-line transistors have a painted white or red dot on one side** indicating the emitter. Make sure this lines up with the dot on the PCB silkscreen when you install it.

Remove Q1 from the bag. As mentioned on the previous page, it’s important to leave Q2 in its bag until Q1 has been soldered so they don’t get mixed up.

Insert it into the pads on the PCB, being mindful of the orientation (either the “V” pattern or the emitter dot). Keep it raised about 3/8” (9.5mm) above the PCB, then bend the legs on the bottom side to keep it attached. Turn the PCB over and let it hang down while you solder it in place. Be quick and make sure the transistor casing doesn’t get too hot or the transistor could be damaged.

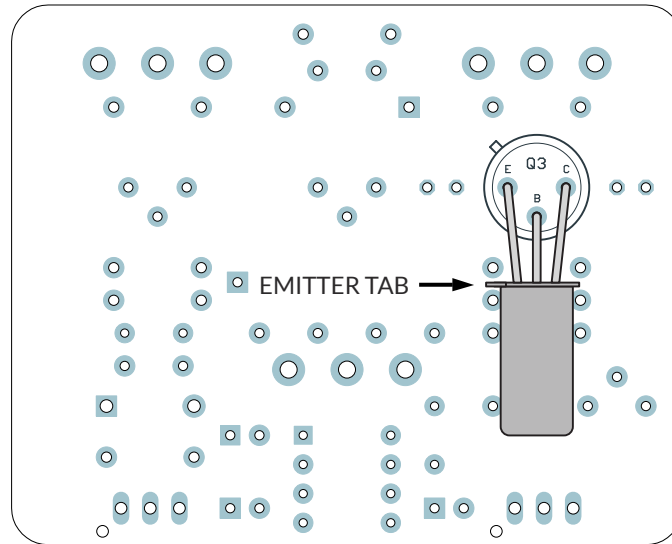


Now, repeat the same steps with Q2. The legs of this one will always be in a triangular pattern.

Once the transistors are installed, check to make sure they aren’t making physical contact with each other. The base pins are connected to the metal casing, so anything they touch will be shorted against the base. If they’re touching, bend them slightly away from each other and they should remain that way.

GERMANIUM TRANSISTORS (TYPE 2)

PART	VALUE
Q3	Germanium



If Q3 is different from Q1 and Q2 and looks like the image on the right, it will need to be installed differently than the others.

First, note the emitter tab. The diagram to the right shows the transistor from the side, so the third leg is hidden behind the first.

Bend the legs down at a right angle as shown in the next diagram. The outer legs should be bent around 0.25" to 0.3" from the body, and the center leg (base pin) should be 0.15" to 0.2".

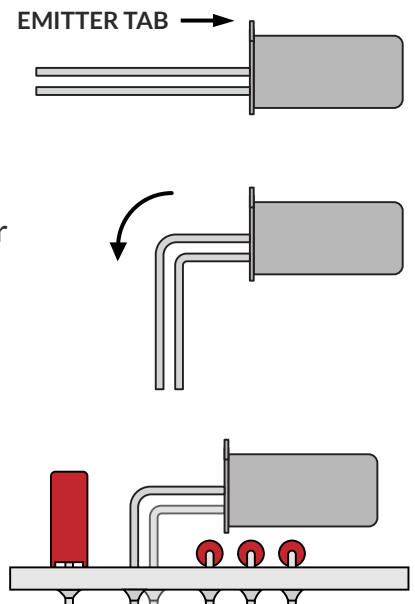
Now, mount it to the PCB at a right angle with the top of the transistor pointed toward the bottom of the PCB, as shown in the PCB graphic at the top of this page. It will overlap some of the resistors. The third diagram shows a side view.

Make sure there's some clearance above the resistors. The resistors are electrically insulated, so it's not going to cause any problems if the metal body of the transistor makes contact, but it's best to keep them apart.

Before soldering, double-check the orientation against the PCB diagram above and ensure the emitter tab is on the left. These transistors are rare, old, and expensive, and if this one is soldered incorrectly then it could be easily damaged when removing them.

If everything looks good, go ahead and solder the legs in place. Be quick and make sure the transistor casing doesn't get too hot or the transistor could be damaged.

Q3 will partially overlap the biasing trimmers on the right-hand side of the board, so make sure there is enough clearance that the trimmers can be easily adjusted later.

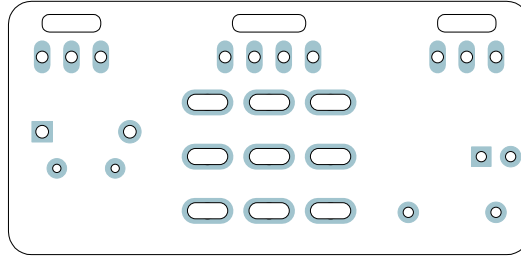


FOOTSWITCH PCB

PARTS

3-strand wire assembly (2)

4-strand wire assembly



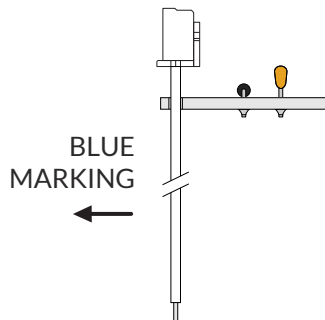
Next, it's time to finish up the footswitch board. You should have done most of the on-board components on this board in a previous step, but if not, go back and do those.

There will be one longer assembly with 4 wires and two shorter ones with 3 wires. The longer one goes in the middle and the shorter ones go on the left and right sides. The wire assemblies should then be soldered to the footswitch board as shown.

STEP 1

First, thread the wire through the strain-relief slots, with the blue side facing outward and the PCB's previously-installed components facing up.

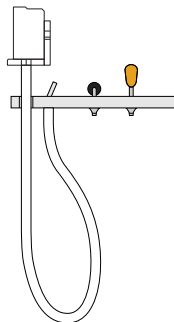
For now, pull it through as far as it can go.



STEP 2

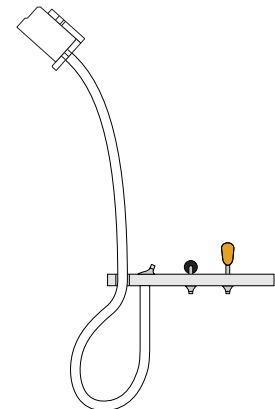
Next, bend the wires back upward and fit the ends of the wires into the solder pads.

On the top side of the PCB, bend the exposed wires backward so it holds the wire in place. Pull the header back up through the slot partway.



STEP 3

Then, solder the wires from the top. This is the trickiest part of the whole build. You want to solder the pads without touching the iron to the wires themselves and risking burning through the insulation. It helps to use a sharp or narrow tip on the soldering iron.



Once all three wire assemblies are soldered, set the footswitch PCB aside. We'll solder the actual footswitch and LED in a later step.

INPUT/OUTPUT PCB

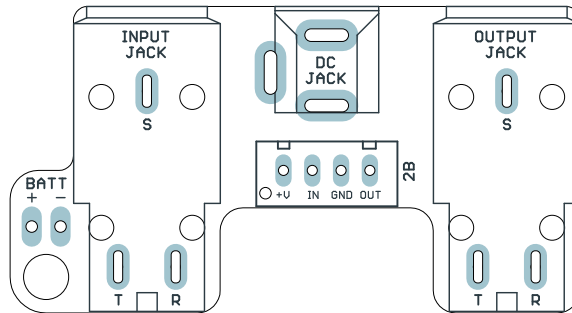
PARTS

Input & output jacks

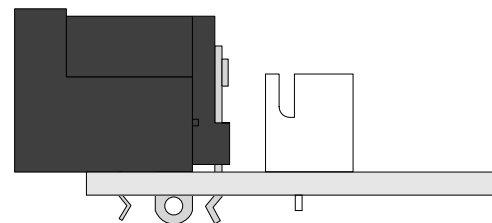
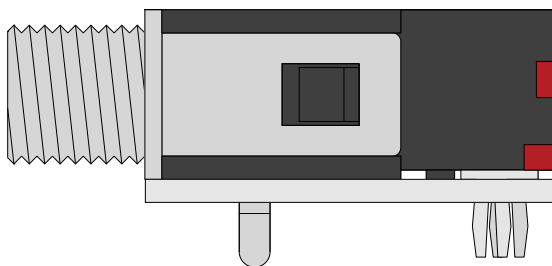
DC jack

Wire header

9V battery snap



Almost done! Get the two input/output jacks, the DC jack and the wire header and snap them in place. The PCB is designed for them to fit securely, so you can do them all at once before flipping and soldering.

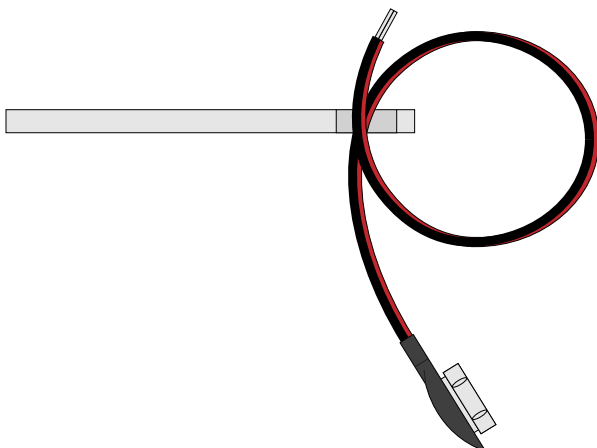


After you've soldered everything, make sure to **snip the leads on the I/O jacks as close as possible to the PCB**. There's not a lot of clearance between the bottom of this board and the top of the main PCB once everything is in place, and you don't want the pins to short against anything on accident.

Next, we'll hook up the 9V battery connector. **This is optional.** Not everyone uses batteries. But, if you do, this pedal should last a long time on a single 9V so you won't need to change it very often.

STEP 1

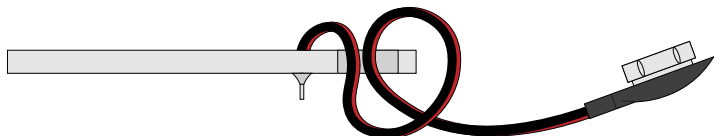
Thread the battery snap leads through the strain-relief hole twice so it forms a single loop.



STEP 2

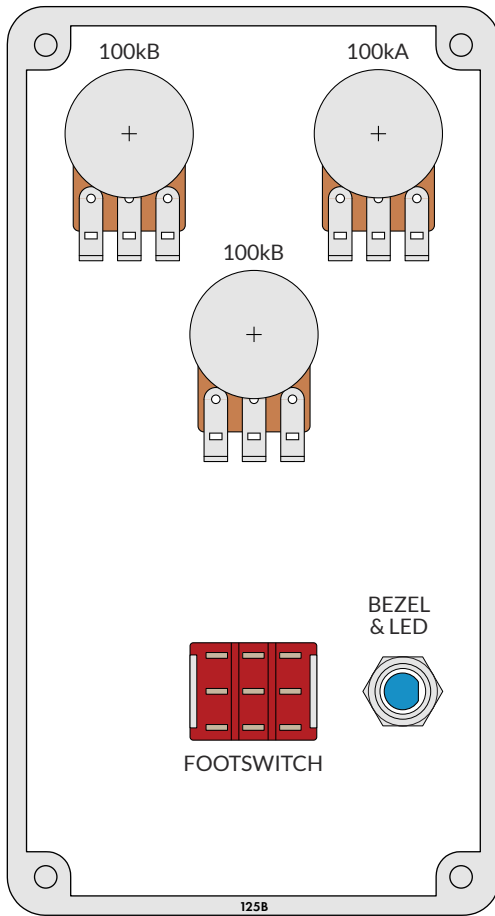
Bend the exposed wires back down and solder them into the pads. Red is positive (+), black is negative (-). After soldering, pull it tight.

For even more strain relief, you can thread the snap through the loop to form a knot. (not shown)

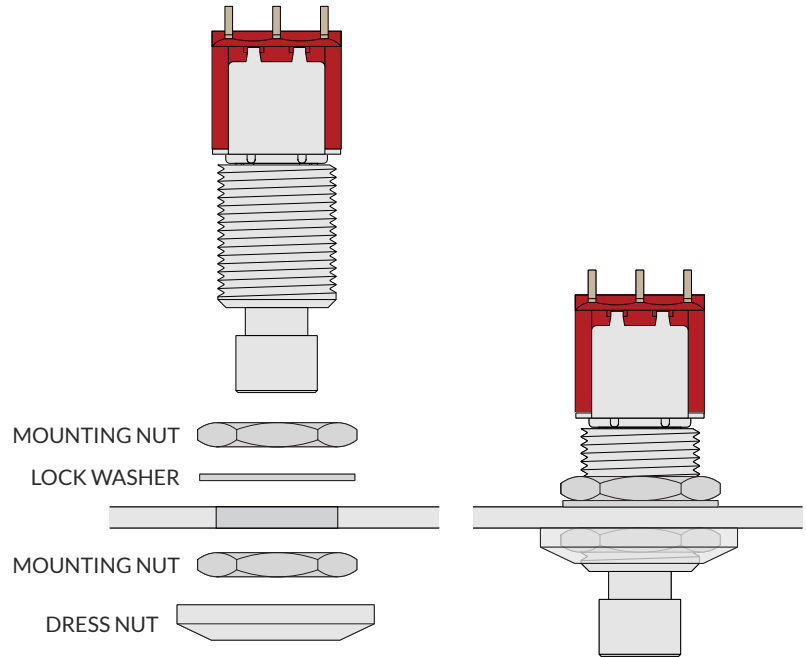


ENCLOSURE LAYOUT: PANEL MOUNTS

Attach the hardware to the enclosure as shown. (The I/O board is done in a later step.)



FOOTSWITCH



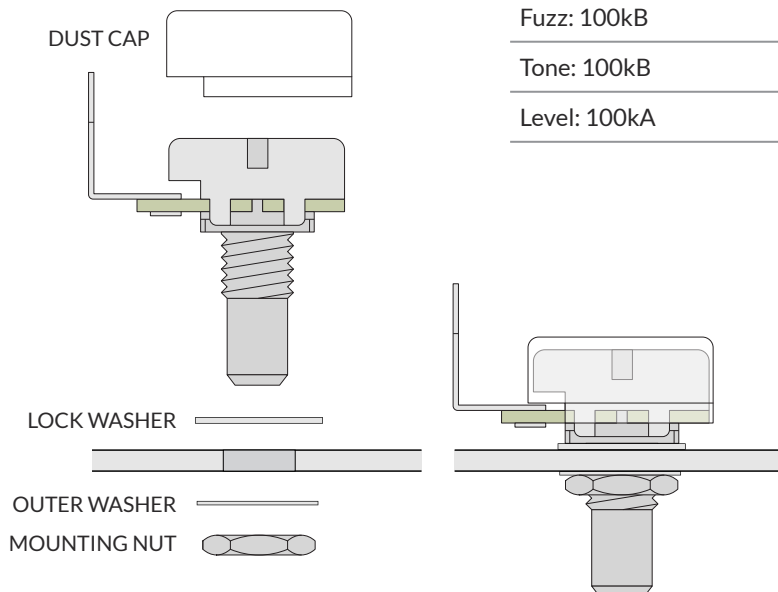
The dress nut fits over the top of the mounting nut and is for aesthetic purposes only. Wrap a rubber band around it to use as a grip when tightening. Do not use metal tools on it or you run the risk of scratching or denting it.

POTENTIOMETERS

Fuzz: 100kB

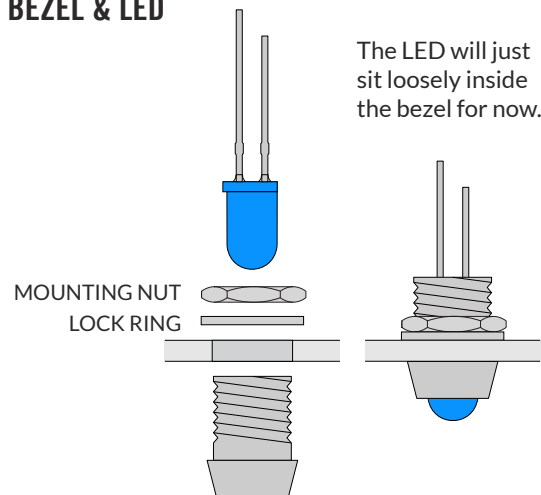
Tone: 100kB

Level: 100kA



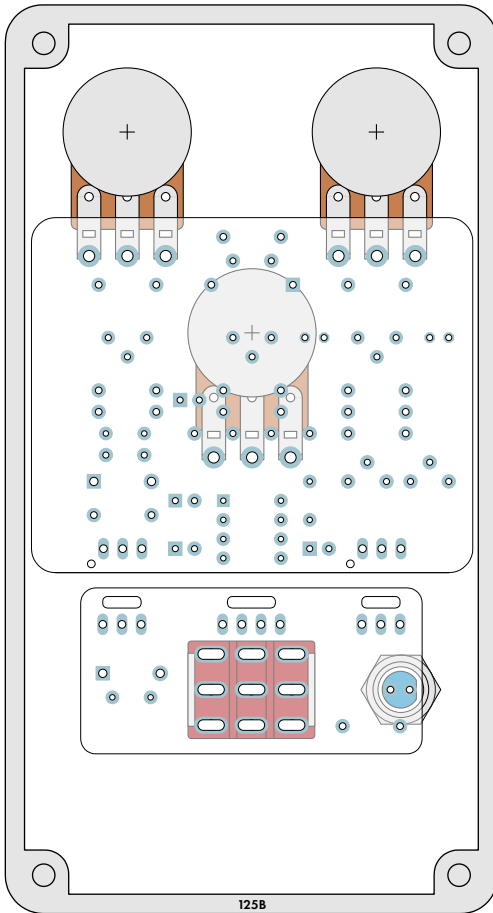
BEZEL & LED

The LED will just sit loosely inside the bezel for now.



You'll need to hold the bezel in place when tightening the nut. The top of the bezel is fairly sharp, so try using a rubber band for grip instead of pressing your finger against the bottom.

ENCLOSURE LAYOUT: MAIN & FOOTSWITCH PCBS



After all the components are affixed to the enclosure as shown on the previous page, place the main PCB on top of the potentiometers and toggle switches as in the diagram to the left.

You may need to adjust the position of the potentiometers and toggle slightly if they are not aligned straight.

Once all of the pins are through their holes and the PCB is laying flat, solder each of the pins from the top. Be careful not to touch any of the surrounding components with the soldering iron.

After you've finished soldering the pots, **clip the leads as close as you can to the main PCB**. The input/output PCB overlaps them and you need to avoid any of the components shorting. (The toggle switch lugs do not need to be clipped.)

Next, move to the footswitch board and solder the 3PDT switch.

The LED is last. Before soldering the LED, double-check to **make sure the flat side of the LED is facing to the right**, as shown in the diagram, and that the short leg is coming through the pad on the right. It won't work if it's turned the other way. Then, clip the leads of the LED.

Why solder everything inside the enclosure before testing it?

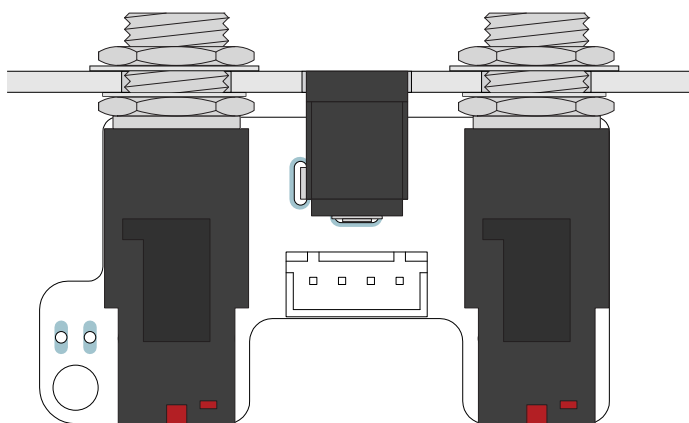
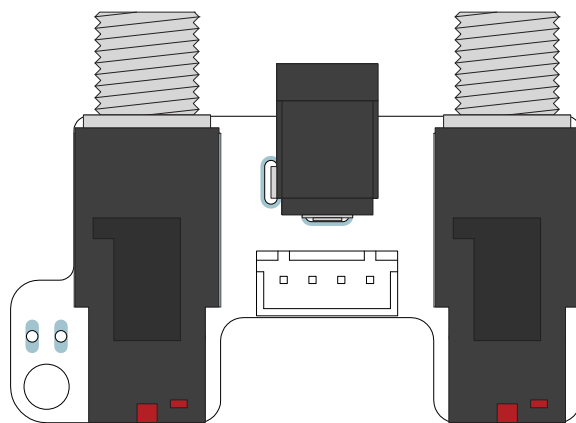
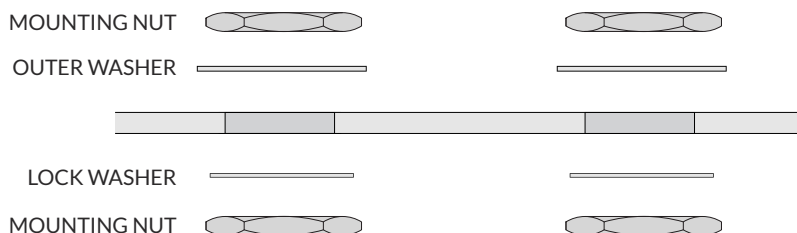
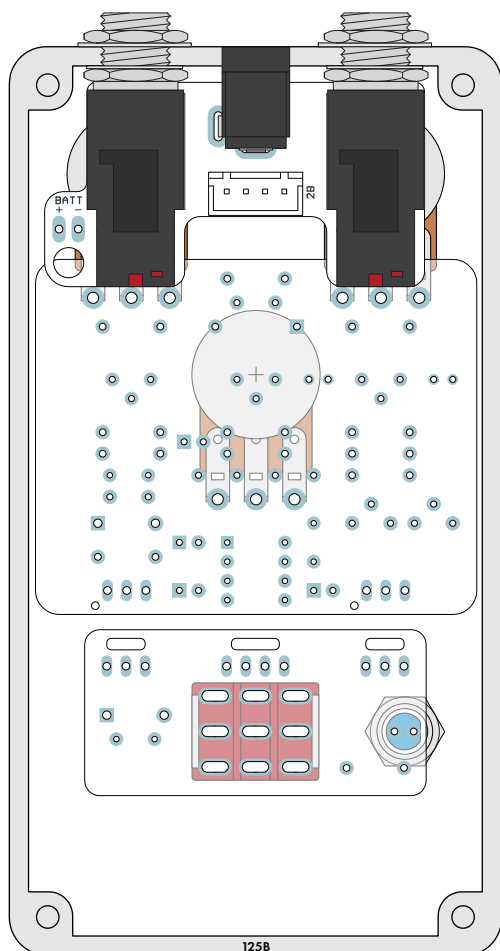
"Rock it before you box it" is conventional wisdom in pedalbuilding, and you'll often hear it recommended that builders should test the circuit before putting everything inside the enclosure. However, Aion FX projects are designed to be extremely easy to remove from the enclosure for troubleshooting, with no desoldering required—so with these kits, it's actually much easier to "box it before you rock it".

If you've read the documentation carefully and followed all the instructions, there's a good chance you will get it right the first time!

ENCLOSURE LAYOUT: INPUT/OUTPUT PCB

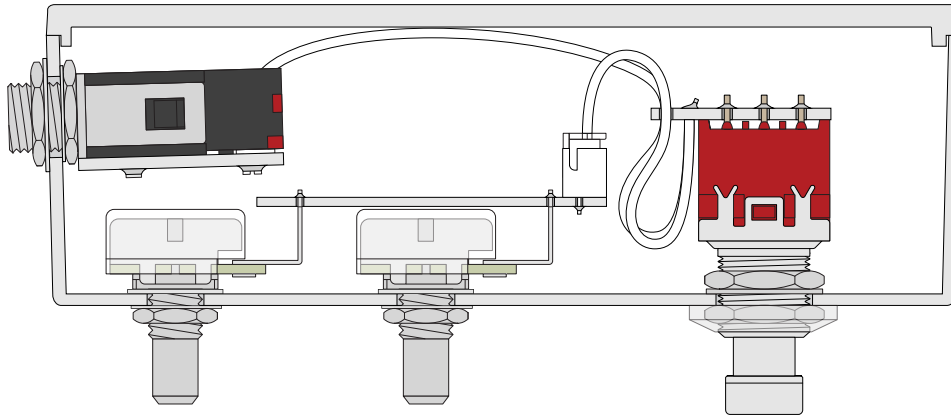
Affix the input/output PCB to the north-facing panel of the enclosure as shown.

Note the use of two mounting nuts on each of the jacks, one inside and one outside. The inner nut acts as a spacer to set the DC jack flush with the outside of the enclosure. The inner nuts should be threaded as far down as they can go.



FINAL ASSEMBLY & BIASING

After everything is in place, just plug the 3 wire assemblies into their respective headers and make sure they're secure. Here is a cross-section of the inside of the completed pedal.



At this point, you have completed the full circuit as far as the electrons are concerned, but we still need to bias the transistors before it will sound right.

Biasing

The trimmers allow for easy biasing of the transistors without having to swap out resistors.

As a starting point, set the two bias trimmers to around 20% rotation. Then, with a multimeter, touch the black and red leads to the pads marked “Q1/2 TEST”. This is equivalent to the shared collector of Q1/2. Rotate the trimmer until the multimeter reads **-3.5V** (either positive or negative depending on which lead is touching which pad).

Next, touch the multimeter leads to the pads marked “Q3 TEST”. This is equivalent to the collector of Q3. Turn the trimmer until you read **-3V**.

Then, turn the Tone and Fuzz controls up all the way, and turn Level up to a reasonable volume. Adjust Q3 between -2V and -4V listening for the amount of low end, and stop when the maximum amount of bass is to your liking—keeping in mind that the tone control also cuts bass even further when turned down. Lower voltages (i.e. more negative) will give more low-end fullness, but the Mk. III usually sounds best when the bass is cut back slightly.

Then, with the black lead touching ground, touch each leg of each of the transistors and see how they line up with these target voltages.

- **Q1:** Collector -3.5V, Base -1.5V, Emitter -1.4V
- **Q2:** Collector -3.5V, Base -1.5V, Emitter -1.4V
- **Q3:** Collector -2V to -4V, Base -0.05V, Emitter 0V

The collector voltages are just a baseline. For Q1/2, anything from 3V to 7V will work fine and will sound roughly the same. For Q3, the EQ does change a bit depending on the bias, but as long as the transistors have the right characteristics, the overall character of the fuzz will be the same across the range.

FINAL ASSEMBLY (CONT.)

Testing

Plug in a 9-volt supply and test it out with a guitar and an amplifier.

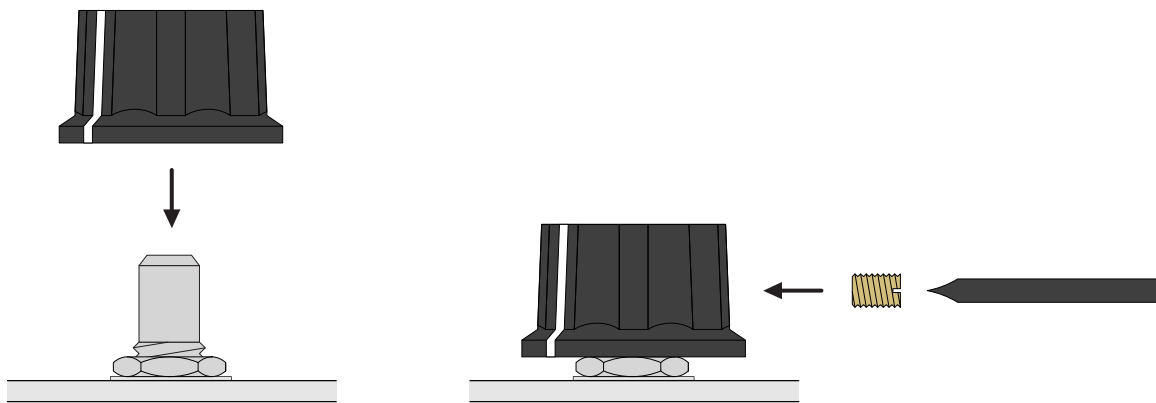
Test the bypass switch a few times, then start turning the controls and see if everything sounds OK. If it works, great! If not, don't be discouraged. See page 29 for troubleshooting info.

Finishing touches

Now, just a couple of things for the final assembly. Turn the shafts all fully counter-clockwise, then put on the knob and rotate until the indicator line is aligned with the dot on the enclosure that shows the zero point. Affix the knobs to each of the potentiometer shafts as shown in the diagram below.

Using a small flat-head screwdriver (no more than 0.1" / 2.5mm in diameter), firmly tighten the set screw until it presses against the shaft of the potentiometer and holds the knob in place.

Be careful not to over-tighten or you may damage the set screw. But if it's not tight enough, the knob will be more likely to fall off or lose its alignment with the markings on the enclosure.



Last, just close the panel on the back using the four screws. That's it!

PHOBOS GERMANIUM FUZZ



FULL PARTS LIST

Resistors

PART	VALUE
R1	47k
R2	220k
R3	1k
R4	10k

PART	VALUE
R5	3k3
R6	18k or 18.2k
R7	1k
R8	10k

PART	VALUE
R9	10k
R10	220k
RPD	2M2
LEDR	10k

Capacitors

PART	VALUE
C1	100n (0.1)
C2	220pF (221)
C3	220n (0.22)
C4	10uF electro
C5	100n (0.1)
C6	2n2

PART	VALUE
C7	100uF electro
C8	10uF electro
C9	47uF electro
C10	470n MLCC
C11	100n MLCC

Transistors

PART	VALUE
Q1	Germanium
Q2	Germanium
Q3	Germanium

Diodes

PART	VALUE
Z1	1N4742A
D1	1N5817
D2	1N34A (Ge)

IC

PART	VALUE
IC1	LT1054CP or TC1044SCPA
IC1-S	DIP-8 socket

Potentiometers

PART	VALUE
Fuzz	100kB
Tone	100kB
Level	100kA

Switches

PART
3PDT stomp

Trimmers

PART	VALUE
Q1/2 BIAS	50k trimmer
Q3 BIAS	50k trimmer

TROUBLESHOOTING INFORMATION

If you finish building the kit and find that it doesn't work right, we've written a separate in-depth [Troubleshooting Guide](#) that applies to all of our kits. The main troubleshooting process is covered there. Here you will find information specific to this kit that will help with that process.

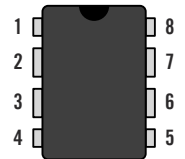
The transistors won't bias correctly.

If you can't get the right voltages on the transistors as described on page 25, there are a few steps to diagnose the issue.

Is the charge pump putting out the correct voltage?

The charge pump (IC1) is an inverter that converts +9V to -9V so the circuit can be used with a standard center-negative power supply. If it's not inverting properly, nothing else will work.

First, set your multimeter to DC mode with a range of 20V or higher. Touch the black lead to a ground point for the circuit. The easiest spot is inside a tapped screw hole in one of the corners of the enclosure. This way the probe stays in place without needing to use alligator clips. The circuit must of course be fully installed in the enclosure for this to work.



Then, touch the red probe to the lower-right pin of IC1 (pin 5) and read the voltage. Note that IC pins are labeled counter-clockwise from the upper-left, as shown in the diagram to the right. It should measure the inverse of the supply voltage, or slightly less.

If the voltage is not -9V, then there's an issue with the charge pump itself or the surrounding parts.

Are the transistors touching each other, the side of the enclosure, or any other nearby component?

Some transistors have the metal case connected to one of the pins, so anything making contact with the transistor will interfere with its operation. Make sure the transistors are angled away from each other and away from the side of the enclosure, and that they don't make contact with the underside of the lid when it's closed.

The voltages are close, but not exact.

Is the collector voltage correct? The other voltages are given as rough guidelines, but they may be slightly different depending on the properties of the transistor. The collector voltage is the one we're concerned with. If it's right, then the others should be OK.

SUPPORT

Aion FX does not offer direct support for these projects beyond the provided documentation.

Replacements and refunds cannot be offered unless it can be shown that the circuit or documentation are in error or that the included components are non-functional.

Where to get help

The three best places to ask for help are the [DIY Stompboxes forum](#), the [DIY Stompboxes Facebook group](#), and the [r/diypedals subreddit](#). These communities have more than 150,000 members between them and they are very accommodating to new builders.

When posting a troubleshooting request, always include the following:

1. A thorough description of the problem you are experiencing
2. A photo of the inside of the pedal
3. A list of all the measured voltages of each of the pins, described on the previous page

While we cannot offer direct, private support, you may send a link to your public troubleshooting thread to Aion FX using the contact form on the website. There is no guarantee that we will be able to join the discussion and help solve your problem, but this improves the chances.

It benefits the whole community if the troubleshooting process is public because then people who have the same issue in the future may come across it when searching. And if you do get help, remember to pay it forward! The best way to learn new skills is to help others. Even if you've only built one pedal, you have more experience than someone who is brand new, so you have something to offer.

RESALE TERMS

These kits may be used for commercial endeavors in any quantity unless otherwise noted. It's okay to sell individual builds locally or online, or even to offer a service to build pedals based on these kits.

No direct attribution is necessary, though a link back is always greatly appreciated. The only usage restriction is that you cannot "goop" the PCB or otherwise obscure the source. In other words: you don't have to go out of your way to advertise the fact that you use Aion FX kits, but please don't go out of your way to hide it. The guitar effects industry needs more transparency, not less!

LEGAL INFORMATION

All trademarks are property of their respective owners.

Any use of trademarks is for comparative advertising purposes only under fair use. It is not an endorsement of this product by the trademark holders.

These kits are intended to be built by the customer. Aion FX is not responsible for language that may be used by the customer in the marketing or resale of the finished product.

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DOCUMENT REVISIONS

1.0.4 (2024-08-08)

Added link to troubleshooting guide on page 29.

1.0.3 (2024-04-12)

Updated LEDR (LED current-limiting resistor) to 10k to reduce brightness.

1.0.2 (2022-10-20)

Revised transistor biasing instructions. Changed the two trimmers to 50k for easier biasing.

1.0.1 (2022-07-01)

Add LT1054 as an alternate for IC1.

1.0.0 (2022-01-21)

Initial release.