PROJECT NAME CYGNUS



BASED ON Cornish P-2

EFFECT TYPEDistortion/sustainer, fuzz

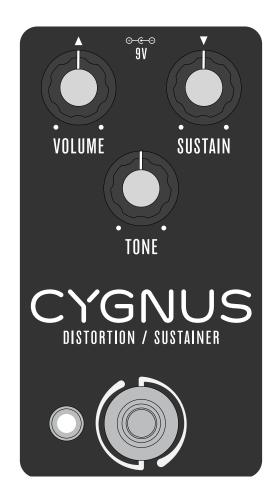
BUILD DIFFICULTY

III | Intermediate

DOCUMENT VERSION 1.0.0 (2025-08-30)

PROJECT SUMMARY

Based on the classic Big Muff circuit, this pedal adds a meticulously-tuned buffered bypass along with an additional transistor-based buffer stage on the effect input.



– IMPORTANT NOTE $-\!-\!$

This documentation is for the **kit** version of the project. If you purchased the PCB by itself, please use the <u>PCB-only version</u> of the documentation instead. The circuit is the same, but the instructions are completely different due to the specialized parts and assembly methods used in the kit.

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INTRODUCTION

If this is your first pedal, welcome to the hobby and thank you for choosing Aion FX. You've just joined a community of over 100,000 people around the world with a passion for building homemade noise machines using obsolete electronics technology, and we're glad to have you!

If you've done this before, it's great to see you again and we're confident you'll find this build experience an enjoyable one.

Aion FX kits are designed to empower anyone to build a high-quality pedal, no matter the skill level. The pedalbuilding hobby has traditionally had a steep learning curve, but don't be overwhelmed—we've done all the hard work for you. All you need to do is follow these instructions and you'll be on your way to transforming your tone.

There are a few things to go over before you get started.

- You're going to have to get your hands dirty—there's no way around it. Nothing here comes preassembled, and you'll have to learn the skills to put it all together. This document will walk you through everything you need, but be prepared to learn a few things along the way.
- This will take time. Plan on about two hours start to finish. It may take even longer if it's your first time building. Don't rush it. If you find yourself getting frustrated or overwhelmed, take a break and come back in a couple of hours or the next day.
- No direct technical support is offered. There are several DIY forums and Facebook groups with thousands of members who enjoy troubleshooting and teaching. But please be sensitive to the fact that the staff at Aion FX is minimal, and every minute spent helping individuals in private is time that can't be spent on new project development.
- There is no implied guarantee of a final product. Aion FX provides the ingredients and the recipe, but you are responsible for putting everything together to make it work. We've tried to make the process as clear and accessible as possible, but it must be expressly stated that purchasing the kit is not a guarantee that you will end up with a working pedal.

It's recommended to read through all of the instructions before you start, particularly if you've never built a pedal before. If you familiarize yourself with the entire process ahead of time and you know what the goal looks like, each step will make more sense.

Now, on to the fun stuff!

PACKING LIST

This is a list of all the parts that are included with the kit, grouped by value. For a list of all the parts based on their PCB part numbers, please see page 24.

If you find that any parts are missing or damaged, please fill out the Missing Parts form.

Film Capacitors

NAME	QTY
1n	1
10n	3
47n	3
100n	1
220n	4
2.2uF	2

Electrolytic Capacitors

NAME	QTY
4.7uF	2
22uF	2
100uF	1
220uF	2

MLCC Capacitors

NAME	QTY
470pF (marked "471")	3
100n (marked "104")	1

Transistors

NAME	QTY
BC550C	6

Diodes

NAME	QTY
1N5817	1
1N914	4

Resistors

NAME	QTY
51R	1
91R	1
100R	6
120R	1
1k	2
1k2	1
2k2	1
7k5	1
8k2	2
10k	3
15k	3
22k	1
39k	2
51k	1
68k	1
100k	5
120k	3
150k	1
200k	1
390k	1
470k	3
1M	1
10M	1

PACKING LIST (CONT.)

Other

NAME	QTY
LED bezel	1
LED, white	1
DC jack	1
Input/output jack	2
Mounting nut, jack, 0.54"	4
Outer washer, jack, 0.6"	2
Lock washer, jack, 0.5" (thin)	2
Enclosure	1
Enclosure screws	4
PCB, main circuit	1
PCB, footswitch	1
PCB, input/output/DC	1

Potentiometers

NAME	QTY
10kA	1
25kB	1
100kA	1
Dust cover	3
Knob	3
Mounting nut, potentiometer, 0.44"	3
Lock washer, potentiometer, 0.5"	3
Outer washer, potentiometer, 0.475"	3

Switches

NAME	QTY
Slide switch, 4PDT	1
Stomp switch, 3PDT	1
Mounting nut, stomp switch, 0.6"	2
Lock washer, stomp switch, 0.6"	1
Dress nut, stomp switch, 0.77"	1

Wiring

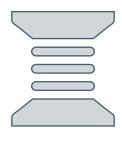
NAME	QTY
3-strand wire assembly, 70mm	2
4-strand wire assembly, 122mm	1
3-pin wire assembly header	2
4-pin wire assembly header	1

TOOLS NEEDED



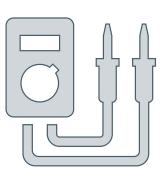
SOLDERING IRON

Temperature-adjustable is recommended. The optimum soldering temperature is 700-725° F (371-385° C) for leaded solder, or 750° F (400° C) for lead-free.



SOLDER

Preferably 63/37 or 60/40 leaded solder. Lead-free is more difficult to use, so if that's the only type you can get, it's best to watch tutorials that are specific to lead-free solder.



DIGITAL MULTIMETER (DMM)

Most cheap ones in the \$10-30 range are fine for what we're doing. Make sure it has audible continuity testing (i.e. it beeps at the lowest resistance) and transistor hFE measurement.



WIRE SNIPPERS

Also called nippers or wire cutters. The Hakko CHP-170 is the best you can get for less than \$10.



FLAT-NOSE PLIERS

Many general-purpose uses, but particularly tightening the nuts of pots, switches and jacks. Quicker than changing out sockets on a ratchet.



NEEDLE-NOSE PLIERS

These are used for bending leads on components and other general uses. Use the smaller type with a tip that's approximately 0.05" (1.25mm) wide.



SCREWDRIVER (PHILLIPS)

Used for the enclosure screws. Get a powered driver if you'll be building a lot of pedals!



FLAT SCREWDRIVER (SMALL)

This is used for tightening the set screws on the knobs. The tip should be no more than 0.1" (2.5mm) wide.

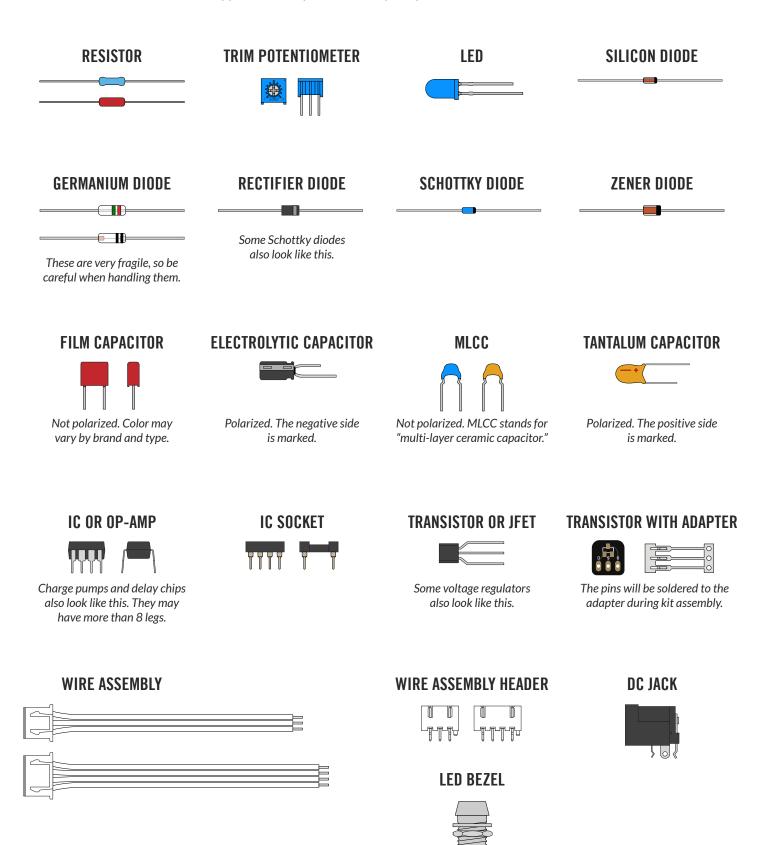


RUBBER BAND

Yes, a plain old rubber band. This is used to tighten the dress nut to avoid scratching or denting it (which can happen with metal tools).

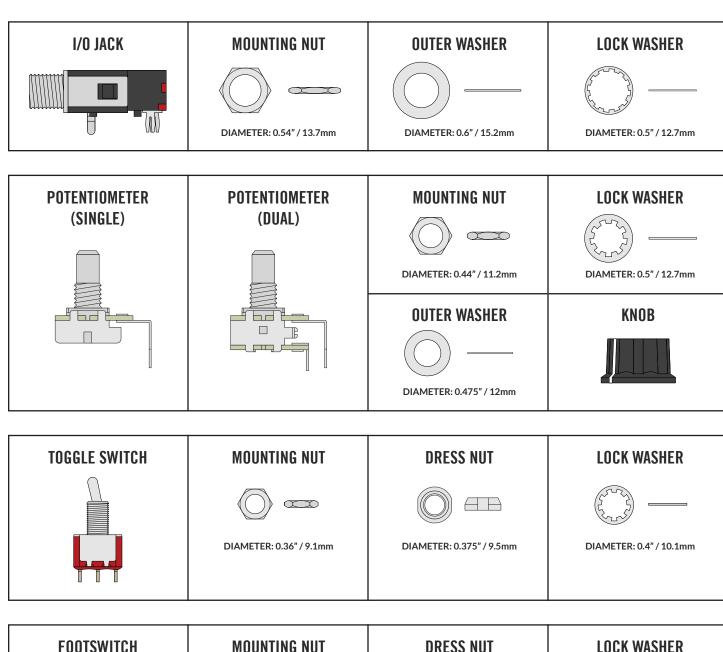
COMPONENT IDENTIFICATION

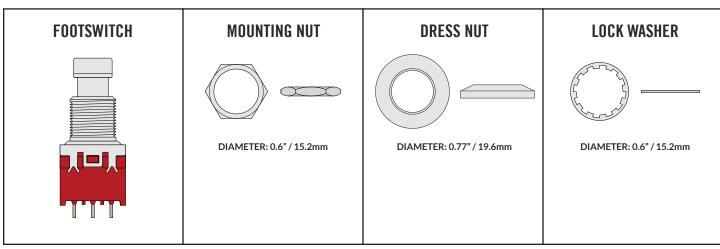
If you've never built a pedal before, you'll need to know what all the components are. These are shown actual size. (Not all of these types of components may be part of this kit.)



HARDWARE IDENTIFICATION

The hardware comes unassembled, so you'll need to sort & identify each of the pieces. The diagrams below are actual size, so you can set them against the printed page to identify them if needed.





PCB ASSEMBLY OVERVIEW

Now it's time to start building!

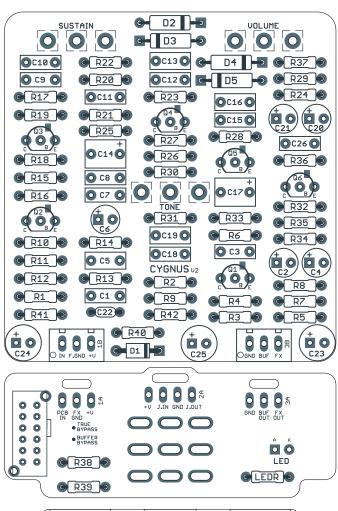
The first thing you need to do is snap apart the PCBs into 3 separate boards (if needed) and break off the tabs from each using needle-nose or flat-head pliers. You should be left with the PCBs shown to the right.

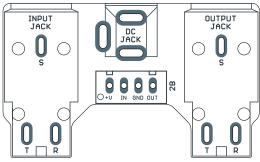
The general principle for PCB population is that you want to work in layers from shortest components (i.e. lowest-profile) to tallest so that when the PCB is upside-down, everything is making contact with the work surface and is held in place.

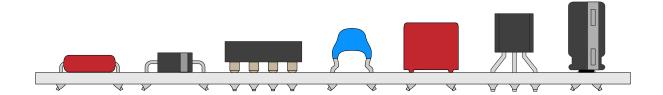
Generally speaking, you should populate the components in this order:

- 1. Resistors
- 2. Diodes
- 3. IC sockets
- 4. MLCC capacitors
- 5. Film capacitors
- 6. Transistors
- 7. Electrolytic capacitors

Not all of these component types are included in each kit, so skip them if they aren't applicable. Some types of film capacitors are taller than electrolytics, so those can be done last.







RESISTORS

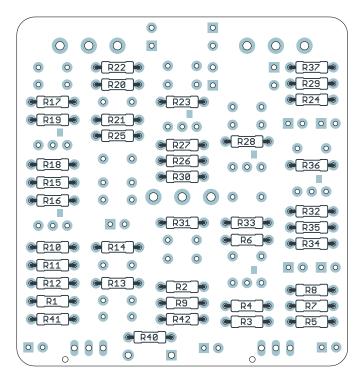
PART	VALUE
R1	10M
R2	1k
R3	120k
R4	120k
R5	200k
R6	7k5
R7	10k
R8	51R
R9	1M

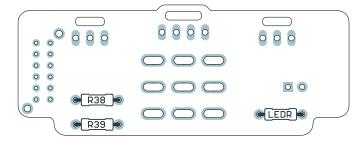
PART	VALUE
R10	1k
R11	120k
R12	68k
R13	150k
R14	10k
R15	39k
R16	100k
R17	470k
R18	15k

PART	VALUE
R19	100R
R20	100R
R21	8k2
R22	100k
R23	470k
R24	15k
R25	100R
R26	8k2
R27	100k

DADT	V/A1.11E
PART	VALUE
R28	470k
R29	15k
R30	100R
R31	100k
R32	390k
R33	100k
R34	10k
R35	2k2
R36	1k2

PART	VALUE
R37	39k
R38	91R
R39	51k
R40	100R
R41	120R
R42	100R
LEDR	22k





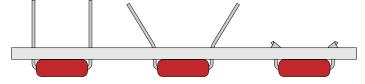
Note: R1 (10M) is a brown carbon-film resistor. It does not have the value printed, but it can be identified by color since all the other resistors are red.

Additionally, make sure to correctly identify the following resistors, since the "R" and "K" can be easily mistaken:

- 51R/51K
- 100R / 100K

If the resistor values are swapped, the effect likely will not work at all, so be careful!

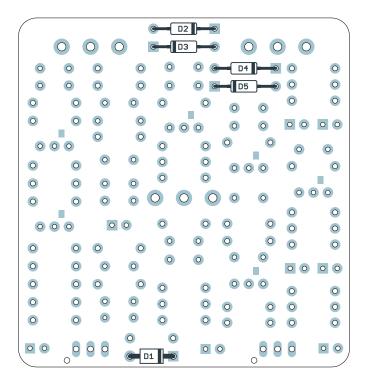
Using the parts list above, populate the resistors by pushing them through the holes and bending the leads outward at an angle to hold them in place. Resistors are not polarized, so they will work in any direction. Turn the board upside-down to keep the components held in place while you solder.



Don't try to do all of the resistors at once. You'll want to stop periodically flip the board and solder everything, then cut the leads using the wire snippers to make room for more.

DIODES

PART	VALUE
D1	1N5817
D2	1N914
D3	1N914
D4	1N914
D5	1N914

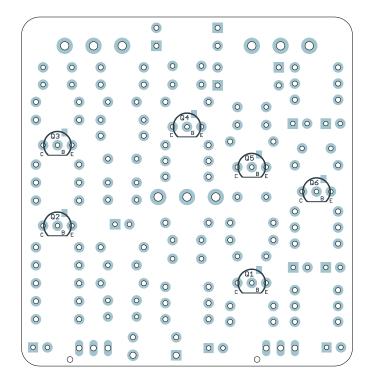


Next, you'll populate the diodes. Diodes are polarized, so make sure to identify the polarity band (which indicates the "cathode", or negative side) and match the band to the footprint on the PCB.

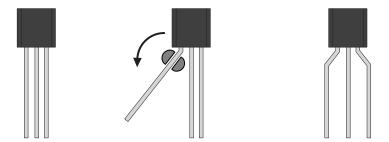
Note that D2-D5 have larger spacing on the PCB in order to accommodate the germanium diodes used in the G-2 variant. The kit is based on the P-2, so it uses standard silicon diodes. The leads will need to be bent at a wider pitch than the resistors, around 0.42" (11mm).

TRANSISTORS

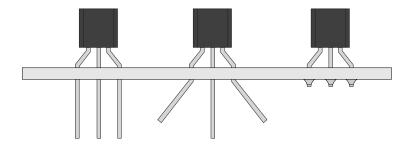
PART	VALUE
Q1	BC550C
Q2	BC550C
Q3	BC550C
Q4	BC550C
Q5	BC550C
Q6	BC550C



Now we'll do the transistors. If the legs are not already bent into 0.1" spacing, use your needle-nose pliers to bend the outer two legs as shown.



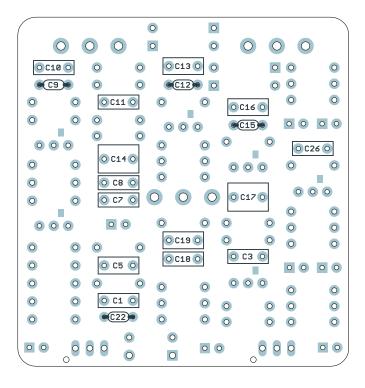
Once installed, bend the two outer legs to hold it in place on the board. Then, solder them in place and clip the leads.



CAPACITORS (NON-POLARIZED)

PART	VALUE
C1	100n (0.1)
C3	1n
C5	220n (0.22)
C7	10n (0.01)
C8	47n (0.047)
C9	470pF MLCC
C10	47n (0.047)
C11	47n (0.047)
C12	470pF MLCC

PART	VALUE
C13	220n (0.22)
C14	2.2uF film
C15	470pF MLCC
C16	220n (0.22)
C17	2.2uF film
C18	10n (0.01)
C19	220n (0.22)
C22	100n MLCC
C26	10n (0.01)



Next up are the box film and MLCC capacitors. These are all several different heights, so it's recommended to do them shortest to tallest. Bend the leads at an angle to hold them in place.

MLCCs and box capacitors are not polarized, so they will work in any direction, but to keep things neat, it's best to put them all facing the same way.

Note that C9, C12 and C15 are outlined as box capacitors on the physical PCB, but they are MLCC capacitors in this variant of the circuit, as shown in the diagram above.

C14 and C17 have "+" polarity marks on the PCB, but these can be ignored since the kit uses non-polarized film capacitors.

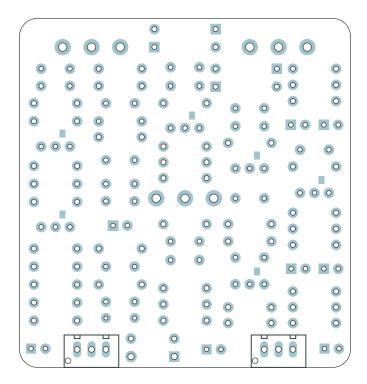
Capacitor identification

Depending on the type, the box film capacitors may have their value printed on either the top or the side. Usually the red ones have it printed on the side while the blue or gray ones have it on the top.

C1 (100n) may read " μ 1J100". C5, C13, C16 and C19 (220n) may read " μ 22J63".

C9, C12 and C15 (470pF) are blue MLCC capacitors taped to cardboard strips. C22 (100n) is yellow.

WIRE HEADERS

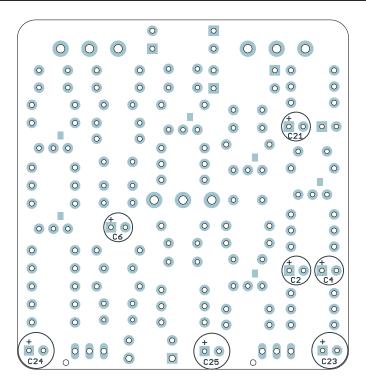


Install the two 3-pin headers (wire connectors) as shown above. These have a polarity pin, so as long as they are pressed all the way down, there's only one possible way to install them. They do fit pretty tightly in the holes, though, so press firmly.

There's also a 4-pin header on the I/O board that we will do in a later step.

CAPACITORS (POLARIZED)

PART	VALUE
C2	4.7uF
C4	22uF
C6	4.7uF
C21	22uF
C23	220uF
C24	100uF
C25	220uF



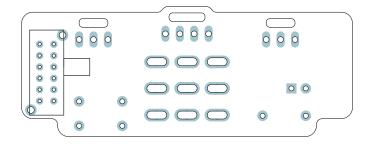
Populate the electrolytic capacitors. These are the tallest components so we save them for last. They are polarized (i.e. they will only work in one direction), so note the vertical mark that indicates the negative side. The longer leg is positive and fits in the square pad.

Note that C20 is not used in this version of the circuit and will be left empty on the PCB.

These are the last of the on-board components on the main PCB.

FOOTSWITCH PCB

PARTS 4PDT slide switch 3-strand wire assembly (2) 4-strand wire assembly



Next, it's time to finish up the footswitch board. You should have done the resistors on this board in a previous step, but if not, go back and do those.

It's easiest to start with the slide switch. Fit it in as shown in the diagram above, with the slide lever facing to the right. Be careful—the pads are small. Make sure you don't accidentally "bridge" two pads together when soldering or you will have issues with the bypass.

The wires are next. There will be one longer assembly with 4 wires and two shorter ones with 3 wires. The longer one goes in the middle and the shorter ones go on the left and right sides. The wire assemblies should then be soldered to the footswitch board as shown.

STEP 1

First, thread the wire through the strain-relief slots, with the blue side facing outward and the PCB's previously-installed components facing up.

For now, pull it through as far as it can go.

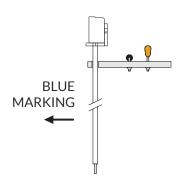
STEP 2

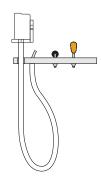
Next, bend the wires back upward and fit the ends of the wires into the solder pads.

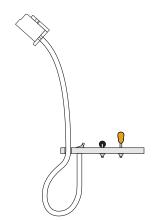
On the top side of the PCB, bend the exposed wires backward so it holds the wire in place. Pull the header back up through the slot partway.

STEP 3

Then, solder the wires from the top. This is the trickiest part of the whole build. You want to solder the pads without touching the iron to the wires themselves and risking burning through the insulation. It helps to use a sharp or narrow tip on the soldering iron.



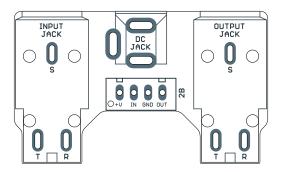




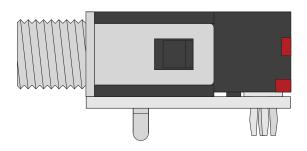
Once all three wire assemblies are soldered, set the footswitch PCB aside. We'll solder the actual footswitch and LED in a later step.

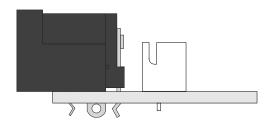
INPUT/OUTPUT PCB

PARTS Input & output jacks DC jack Wire header



Almost done! Get the two input/output jacks, the DC jack and the wire header and snap them in place. The PCB is designed for them to fit securely, so you can do them all at once before flipping and soldering.

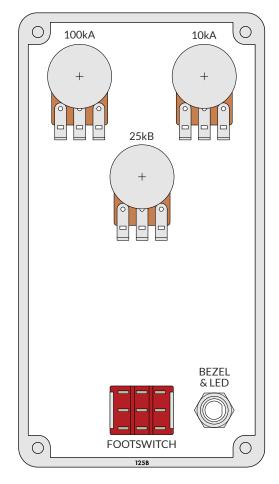


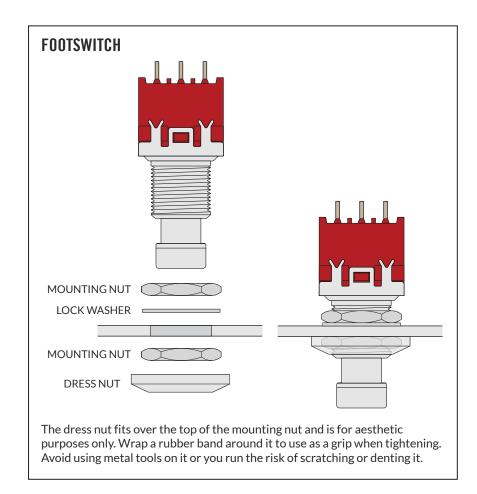


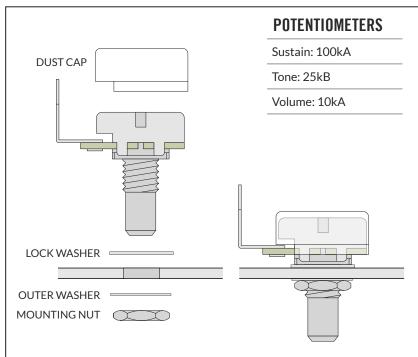
After you've soldered everything, make sure to **snip the leads on the I/O jacks as close as possible to the PCB**. There's not a lot of clearance between the bottom of this board and the top of the main PCB once everything is in place, and you don't want the pins to short against anything on accident.

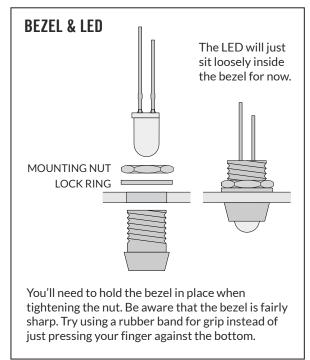
ENCLOSURE LAYOUT: PANEL MOUNTS

Attach the hardware to the inside of the enclosure as shown. (The I/O board is done in a later step.)

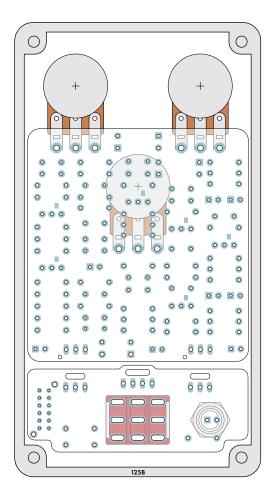








ENCLOSURE LAYOUT: MAIN & FOOTSWITCH PCBS



After all the components are affixed to the enclosure as shown on the previous page, place the main PCB on top of the potentiometers as in the diagram to the left, with the component side facing up.

You may need to adjust the position of the potentiometers slightly if they are not aligned straight.

Once all of the pins are through and the PCB is laying flat, solder each of the pins from the top, being careful not to touch any of the surrounding components with the soldering iron.

After you've finished soldering the pots, **clip the leads as close as you can to the main PCB**. This is important because the input/output PCB overlaps them and you need to avoid any of the components shorting.

Next, do the same thing with the footswitch board—the 3PDT footswitch and the LED.

Before soldering, double-check to make sure the flat side of the LED is facing to the right, as shown in the diagram, and that the short leg is coming through the pad on the right. It won't work if it's turned the other way.

Why solder everything inside the enclosure before testing it?

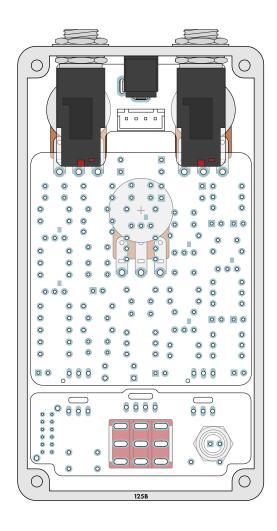
"Rock it before you box it" is conventional wisdom in pedalbuilding, and you'll often hear it recommended that builders should test the circuit before putting everything inside the enclosure. However, Aion FX projects are designed to be extremely easy to remove from the enclosure for troubleshooting, with no desoldering required—so with these kits, it's actually much easier to "box it before you rock it".

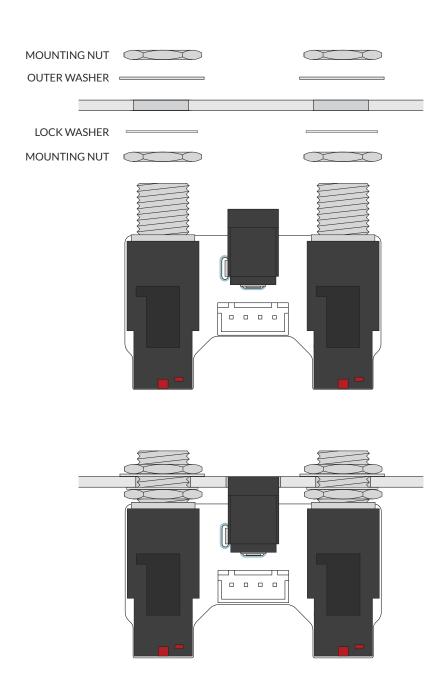
If you've read the documentation carefully and followed all the instructions, there's a good chance you will get it right the first time!

ENCLOSURE LAYOUT: INPUT/OUTPUT PCB

Affix the input/output PCB to the north-facing panel of the enclosure as shown.

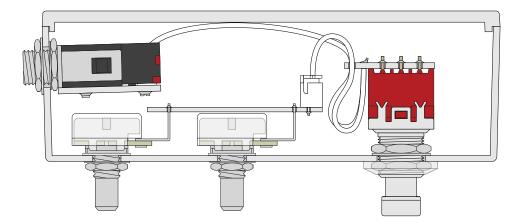
Note the use of two mounting nuts on each of the jacks, one inside and one outside. The inner nut acts as a spacer to set the DC jack flush with the outside of the enclosure. The inner nuts should be threaded as far down as they can go.





FINAL TESTING & ASSEMBLY

After everything is in place, just plug the 3 wire assemblies into their respective headers and make sure they're secure. Here is a cross-section of the inside of the completed pedal.



At this point, you have completed the full circuit as far as the electrons are concerned. Plug in a 9-volt supply and test it out with a guitar and an amplifier.

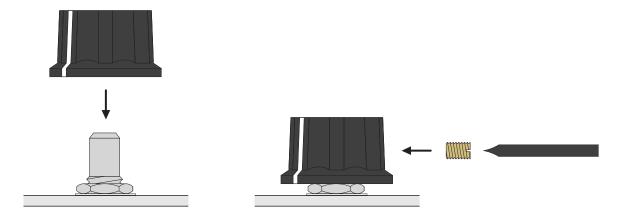
Test the bypass switch a few times, then start turning the knobs and see if everything sounds OK. If it works, great! If not, don't be discouraged. See page 25 for troubleshooting info.

Finishing touches

Now, just a couple of things for the final assembly. Turn the shafts all fully counter-clockwise, then put on the knob and rotate until the indicator line is aligned with the dot on the enclosure that shows the zero point. Affix the knobs to each of the potentiometer shafts as shown in the diagram below.

Using a small flat-head screwdriver (no more than 0.1" / 2.5mm in diameter), firmly tighten the set screw until it presses against the shaft of the potentiometer and holds the knob in place.

Be careful not to over-tighten or you may damage the set screw. But if it's not tight enough, the knob will be more likely to fall off or lose its alignment with the markings on the enclosure.



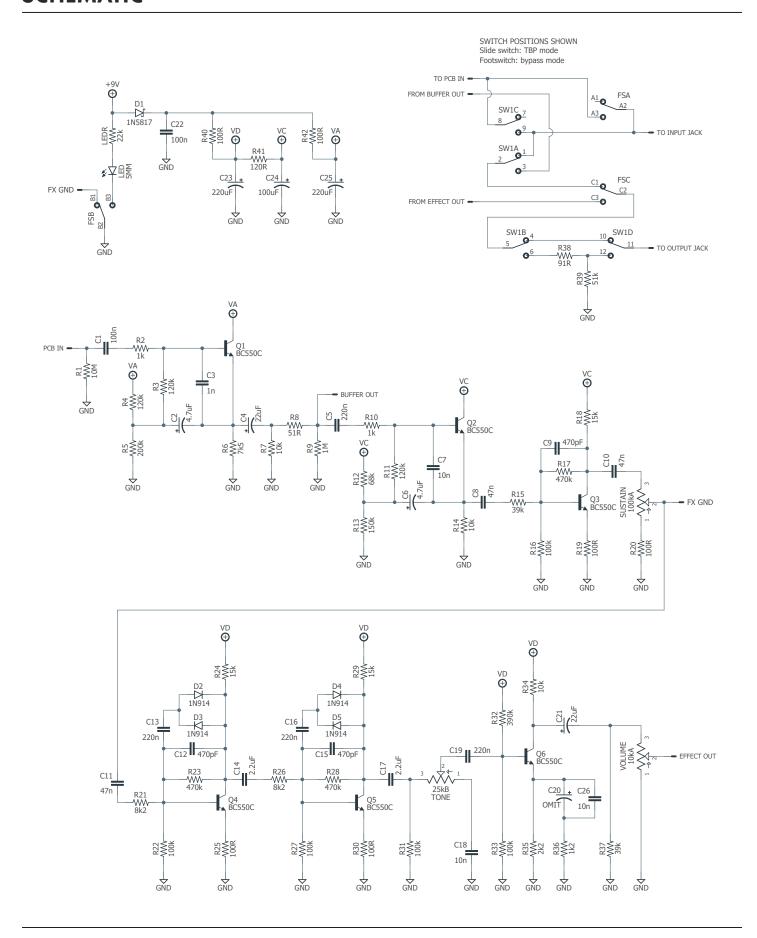
Last, just close the panel on the back using the four screws. That's it!

USAGE

The Cygnus has the following controls:

- **Sustain** controls the signal level going into the first clipping stage, which affects the amount of drive or sustain.
- **Tone** is a basic passive high-cut filter.
- Volume is the overall output.

Internally, there is a slide switch that selects between true bypass and buffered bypass modes. The buffered bypass mode is better in almost every scenario, but for larger pedalboards or more complex impedance matching, true bypass mode may be preferred.



Resistors

PART	VALUE
R1	10M
R2	1k
R3	120k
R4	120k
R5	200k
R6	7k5
R7	10k
R8	51R
R9	1M
R10	1k
R11	120k

PART	VALUE
R12	68k
R13	150k
R14	10k
R15	39k
R16	100k
R17	470k
R18	15k
R19	100R
R20	100R
R21	8k2
R22	100k

PART	VALUE
R23	470k
R24	15k
R25	100R
R26	8k2
R27	100k
R28	470k
R29	15k
R30	100R
R31	100k
R32	390k
R33	100k

PART	VALUE
R34	10k
R35	2k2
R36	1k2
R37	39k
R38	91R
R39	51k
R40	100R
R41	120R
R42	100R
LEDR	22k

Capacitors

PART	VALUE
C1	100n film
C2	4.7uF electro
C3	1n film
C4	22uF electro
C5	220n film
C6	4.7uF electro
C7	10n film

PART	VALUE
C8	47n film
C9	470pF MLCC
C10	47n film
C11	47n film
C12	470pF MLCC
C13	220n film
C14	2.2uF film

PART	VALUE
C15	470pF MLCC
C16	220n film
C17	2.2uF film
C18	10n film
C19	220n film
C20	(omit)
C21	22uF electro

PART	VALUE
C22	100n film
C23	220uF electro
C24	100uF electro
C25	220uF electro
C26	10n film

Transistors

PART	VALUE
Q1	BC550C
Q2	BC550C
Q3	BC550C
Q4	BC550C
Q5	BC550C
Q6	BC550C

Diodes

PART	VALUE
D1	1N5817
D2	1N914
D3	1N914
D4	1N914
D5	1N914

Potentiometers

PART	VALUE
Sustain	100kA
Tone	25kB
Volume	10kA

Switches

PART
3PDT stomp
4PDT slide
3PDT stomp

TROUBLESHOOTING INFORMATION

If you finish building the kit and find that it doesn't work right, we've written a separate in-depth <u>Troubleshooting Guide</u> that applies to all of our kits. The main troubleshooting process is covered there. Here you will find information specific to this kit that will help with that process.

Voltages

The following voltages are taken from our prototype unit using a **9.6V** supply. Your measured voltages won't be exactly the same due to variance in power supplies and component tolerances. However, if you see anything more than +/-0.5V from the listed voltages, it's a good indicator of an issue, and the exact voltages can help narrow it down.

Transistors have their pins labeled on the PCB. In this project, all of the transistors are oriented so that "C" is the left pad, "B" is the middle, and "E" is on the right.

Q1

PIN	VOLTAGE
С	9.35
В	5.55
E	5.02

Q2

PIN	VOLTAGE
С	9.10
В	6.00
E	0

Q3

PIN	VOLTAGE
С	3.95
В	0.64
Е	0.03

Q4

PIN	VOLTAGE
С	3.93
В	0.63
Е	0.03

Q5

PIN	VOLTAGE
С	3.99
В	0.64
Е	0.03

Q6

PIN	VOLTAGE
С	3.94
В	1.76
Е	1.16

SUPPORT

Aion FX does not offer direct support for these projects beyond the provided documentation. Replacements and refunds cannot be offered unless it can be shown that the circuit or documentation are in error or that the included components are non-functional.

Where to get help

The three best places to ask for help are the <u>DIY Stompboxes forum</u>, the <u>DIY Stompboxes Facebook</u> group, and the <u>r/diypedals subreddit</u>. These communities have more than 150,000 members between them and they are very accommodating to new builders.

When posting a troubleshooting request, always include the following:

- 1. A thorough description of the problem you are experiencing
- 2. A photo of the inside of the pedal
- 3. A list of all the measured voltages of each of the pins, described on the previous page

While we cannot offer direct, private support, you may send a link to your public troubleshooting thread to Aion FX using the contact form on the website. There is no guarantee that we will be able to join the discussion and help solve your problem, but this improves the chances.

It benefits the whole community if the troubleshooting process is public because then people who have the same issue in the future may come across it when searching. And if you do get help, remember to pay it forward! The best way to learn new skills is to help others. Even if you've only built one pedal, you have more experience than someone who is brand new, so you have something to offer.

RESALE TERMS

These kits may be used for commercial endeavors in any quantity unless otherwise noted. It's okay to sell individual builds locally or online, or even to offer a service to build pedals based on these kits.

No direct attribution is necessary, though a link back is always greatly appreciated. The only usage restriction is that you cannot "goop" the PCB or otherwise obscure the source. In other words: you don't have to go out of your way to advertise the fact that you use Aion FX kits, but please don't go out of your way to hide it. The guitar effects industry needs more transparency, not less!

LEGAL INFORMATION

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