

BASED ON MXR® Distortion+ / DOD 250

#### **EFFECT TYPE**

Overdrive

#### **PROJECT SUMMARY**

One of the first drive pedals to use an op-amp, this classic effect was a favorite of Yngwie Malmsteen, Thom Yorke and Randy Rhoads among many more.



#### – IMPORTANT NOTE —

This documentation is for the **kit** version of the project. If you purchased the PCB by itself, please use the <u>PCB-only version</u> of the documentation instead. The circuit is the same, but the instructions are completely different due to the specialized parts and assembly methods used in the kit.

BUILD DIFFICULTY

**DOCUMENT VERSION** 1.0.1 (2024-08-08)



## **TABLE OF CONTENTS**

- 1 Project Overview
- 2 Table of Contents
- 3 Introduction
- 4 Packing List
- 5 Packing List (Cont.)
- 6 Tools Needed
- 7 Component Identification
- 8 Hardware Identification
- 9 PCB Assembly Overview
- 10 Resistors
- **11** Diodes
- 12 Socket & IC
- 13 Capacitors (Non-Polarized)
- 14 Wire Headers
- 15 Capacitors (Polarized)
- **16** Footswitch PCB
- 17 Input/Output PCB
- 18 Enclosure Layout: Panel Mounts
- 19 Enclosure Layout: Panel Mounts (Cont.)
- 20 Enclosure Layout: Main & Footswitch PCBs
- 21 Enclosure Layout: Input/Output PCB
- 22 Final Testing & Assembly
- 23 Schematic
- 24 Full Parts List
- 25 Troubleshooting Information
- 26 Support & Resale Terms
- 27 Legal Information & Document Revisions

# INTRODUCTION

If this is your first pedal, welcome to the hobby and thank you for choosing Aion FX. You've just joined a community of over 100,000 people around the world with a passion for building homemade noise machines using obsolete electronics technology, and we're glad to have you!

If you've done this before, it's great to see you again and we're confident you'll find this build experience an enjoyable one.

Aion FX kits are designed to empower anyone to build a high-quality pedal, no matter the skill level. The pedalbuilding hobby has traditionally had a steep learning curve, but don't be overwhelmed—we've done all the hard work for you. All you need to do is follow these instructions and you'll be on your way to transforming your tone.

There are a few things to go over before you get started.

- You're going to have to get your hands dirty—there's no way around it. Nothing here comes preassembled, and you'll have to learn the skills to put it all together. This document will walk you through everything you need, but be prepared to learn a few things along the way.
- This will take time. Plan on about two hours start to finish. It may take even longer if it's your first time building. Don't rush it. If you find yourself getting frustrated or overwhelmed, take a break and come back in a couple of hours or the next day.
- No direct technical support is offered. There are several DIY forums and Facebook groups with thousands of members who enjoy troubleshooting and teaching. But please be sensitive to the fact that the staff at Aion FX is minimal, and every minute spent helping individuals in private is time that can't be spent on new project development.
- There is no implied guarantee of a final product. Aion FX provides the ingredients and the recipe, but you are responsible for putting everything together to make it work. We've tried to make the process as clear and accessible as possible, but it must be expressly stated that purchasing the kit is not a guarantee that you will end up with a working pedal.

It's recommended to read through all of the instructions before you start, particularly if you've never built a pedal before. If you familiarize yourself with the entire process ahead of time and you know what the goal looks like, each step will make more sense.

Now, on to the fun stuff!

## **PACKING LIST**

This is a list of all the parts that are included with the kit, grouped by value. For a list of all the parts based on their PCB part numbers, please see page 24.

If you find that any parts are missing or damaged, please fill out the Missing Parts form.

### **Film Capacitors**

NAME	QTY
1n	2
6n8	1
10n	1
15n	1
47n	1
1uF	1

### **Electrolytic Capacitors**

NAME	QTY
47uF	1
100uF	1

#### Diodes

NAME	QTY
1N5817	1
Germanium	2
1N914	2
LED, red	2

#### ICs

QTY
1
1

### **MLCC Capacitors**

NAME	QTY
10pF (marked "100")	1
100n (marked "104")	1

#### Resistors

NAME	QTY
100R	1
4k7	1
10k	3
1M	4
2M2	1

# PACKING LIST (CONT.)

#### **Potentiometers**

NAME	QTY
50kA	1
500kC	1
Dust cover	2
Knob	2
Mounting nut, potentiometer, 0.44"	2
Lock washer, potentiometer, 0.5"	2
Outer washer, potentiometer, 0.475"	2

### Other

NAME	QTY
LED bezel	1
LED, blue	1
9V battery snap	1
DC jack	1
Input/output jack	2
Mounting nut, jack, 0.54"	4
Outer washer, jack, 0.6"	2
Lock washer, jack, 0.5" (thin)	2
Enclosure	1
Enclosure screws	4
PCB, main circuit	1
PCB, footswitch	1
PCB, input/output/DC	1

#### **Switches**

NAME	QTY
Toggle switch, SPDT on-off-on	2
Mounting nut, toggle switch, 0.36"	2
Lock washer, toggle switch, 0.4"	2
Dress nut, toggle switch, 0.375"	2
Stomp switch, 3PDT	1
Mounting nut, stomp switch, 0.6"	2
Lock washer, stomp switch, 0.6"	1
Dress nut, stomp switch, 0.77"	1

# Wiring

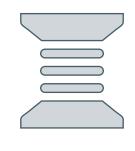
NAME	QTY
3-strand wire assembly, 70mm	2
4-strand wire assembly, 108mm	1
3-pin wire assembly header	2
4-pin wire assembly header	1

### **TOOLS NEEDED**



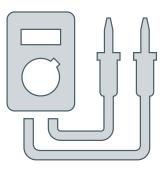
#### **SOLDERING IRON**

Temperature-adjustable is recommended. The optimum soldering temperature is 700-725° F (371-385° C) for leaded solder, or 750° F (400° C) for lead-free.



#### SOLDER

Preferably 63/37 or 60/40 leaded solder. Lead-free is more difficult to use, so if that's the only type you can get, it's best to watch tutorials that are specific to lead-free solder.



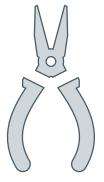
#### **DIGITAL MULTIMETER (DMM)**

Most cheap ones in the \$10-30 range are fine for what we're doing. Make sure it has audible continuity testing (i.e. it beeps at the lowest resistance) and transistor hFE measurement.



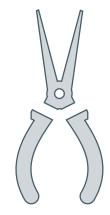
#### WIRE SNIPPERS

Also called nippers or wire cutters. The Hakko CHP-170 is the best you can get for less than \$10.



#### **FLAT-NOSE PLIERS**

Many general-purpose uses, but particularly tightening the nuts of pots, switches and jacks. Quicker than changing out sockets on a ratchet.



#### **NEEDLE-NOSE PLIERS**

These are used for bending leads on components and other general uses. Use the smaller type with a tip that's approximately 0.05" (1.25mm) wide.



#### **SCREWDRIVER (PHILLIPS)**

Used for the enclosure screws. Get a powered driver if you'll be building a lot of pedals!



#### FLAT SCREWDRIVER (SMALL)

This is used for tightening the set screws on the knobs. The tip should be no more than 0.1" (2.5mm) wide.

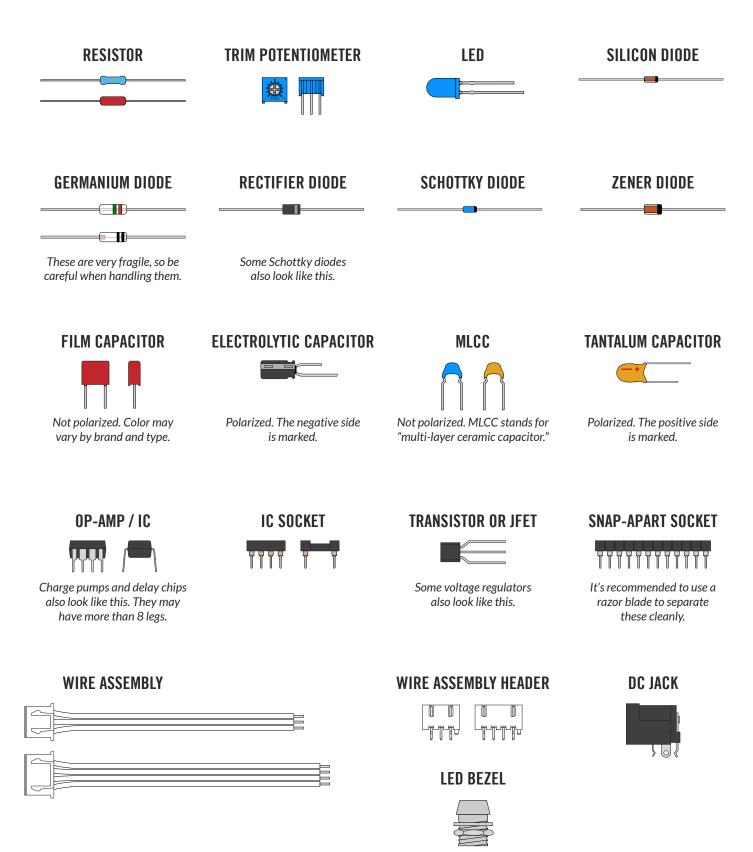


#### **RUBBER BAND**

Yes, a plain old rubber band. This is used to tighten the dress nut to avoid scratching or denting it (which can happen with metal tools).

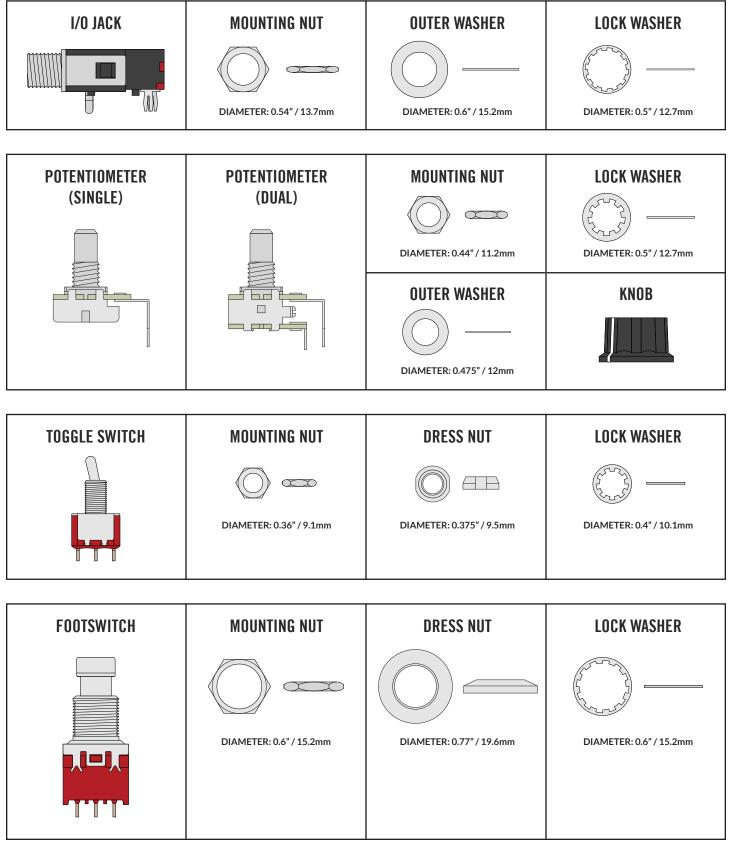
# **COMPONENT IDENTIFICATION**

If you've never built a pedal before, you'll need to know what all the components are. These are shown actual size. (Not all of these types of components may be part of this kit.)



# HARDWARE IDENTIFICATION

The hardware comes unassembled, so you'll need to sort & identify each of the pieces. The diagrams below are actual size, so you can set them against the printed page to identify them if needed.



**APHELION VINTAGE DISTORTION** 

# PCB ASSEMBLY OVERVIEW

Now it's time to start building!

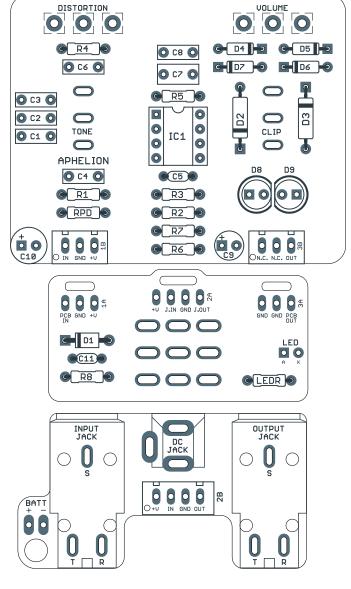
The first thing you need to do is separate the PCBs into 3 separate boards and break off the tabs from each using needle-nose or flat-head pliers. You should be left with the PCBs shown to the right.

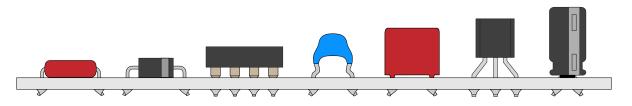
The general principle for PCB population is that you want to work in layers from shortest components (i.e. lowest-profile) to tallest. This way, when you turn the PCB upside down, the components are held in place when soldering.

Generally speaking, you should populate the components in this order:

- 1. Resistors
- 2. Diodes
- 3. IC sockets
- 4. MLCC capacitors
- 5. Film capacitors
- 6. Transistors
- 7. Electrolytic capacitors

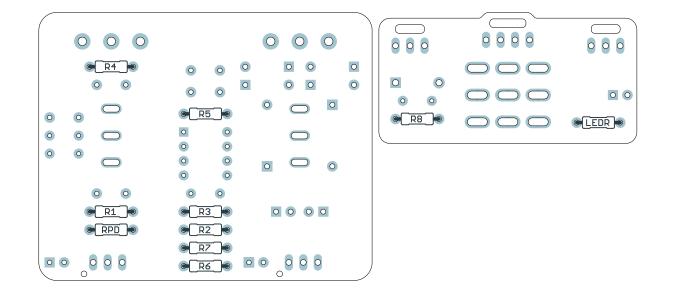
Not all of these component types are included in each kit, so skip them if they aren't applicable. Some types of film capacitors are taller than electrolytics, so those can be done last.



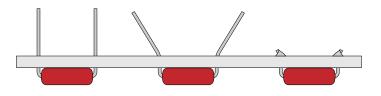


### RESISTORS

PART	VALUE	 PART	VALUE
1	10k	R6	1M
2	1M	 R7	1M
3	1M	R8	100R
۲4	4k7	RPD	2M2
۲5	10k	 LEDR	10k



Using the parts list above, populate the resistors by pushing them through the holes and bending the leads outward at an angle to hold them in place. Resistors are not polarized, so they will work in any direction. Turn the board upside-down to keep the components held in place while you solder.



You'll use this same technique for most of the other components as well.

If this is your first time soldering, watch tutorial videos on YouTube and make sure you get it down before you begin. You don't want to practice or experiment on this board!

# DIODES

PART	VALUE	_	PART	VALUE
1	1N5817		D6	jumper
2	Germanium		D7	1N914
}	Germanium		D8	LED, red
	1N914		D9	LED, red
5	jumper	_		

Next, you'll populate the diodes. Diodes are polarized, so make sure to identify the polarity band (which indicates the "cathode", or negative side) and match the band to the footprint on the PCB.

Germanium diodes will sometimes have more than one band. In these cases, the larger or wider band is the one that indicates the cathode side.

The clipping LEDs included with the kit may be either 5mm (the size of the outline on the PCB silkscreen) or 3mm (slightly smaller than the outline). The two sizes will perform identically.

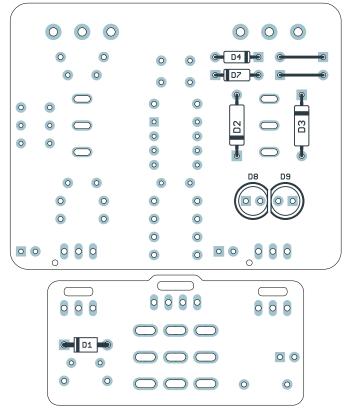
For D5 and D6, use a clipped-off lead from a resistor or diode to bridge the pads as shown. These diodes are not used in the kit version of the Aphelion, but the jumpers need to be in place for the silicon clipping option to work properly.

### Precautions with germanium diodes

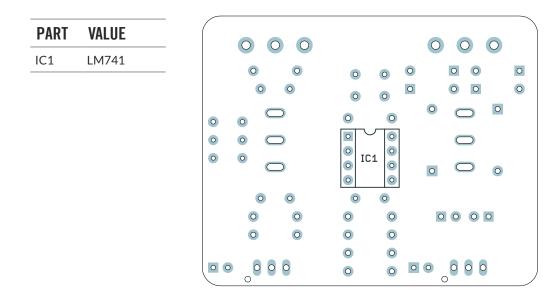
Germanium diodes are fragile and require more care than the other components. Make sure to observe the following precautions when working with them.

- To prevent stress on the glass body of the diode, when bending the leads, use needle-nose pliers or tweezers to clamp the lead as close to the body as possible while you bend it down. The bend should be about 0.05–0.08" from the body of the diode, so make sure to use pliers that are narrow enough.
- Old-stock diodes can sometimes develop corrosion on the leads, making them difficult to solder. It's recommended to use sandpaper or a small file to gently rough up the leads where they will make contact with the solder. This will make adhesion much easier.
- Be quick when soldering. Germanium diodes can easily be damaged by overheating. Contact with the soldering iron should be limited to 1-2 seconds maximum. If you don't have a good solder joint, wait a minute or two for it to cool before trying again.

If you damage them during installation, send us a note via our <u>missing parts form</u> and we can send a replacement for the cost of shipping.



## **SOCKET & IC**



Next up is the socket. You can't bend the leads of a socket like you can with the other components, so it won't stay in on its own until it is soldered.

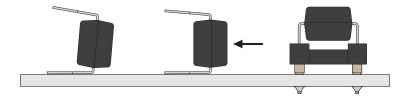
Again, it's much easier to do this upside down with gravity holding it in place for you, so you'll want do this before you do any of the taller components.

#### Installing the IC

Don't insert the IC into the socket just yet. We will do this in a later step, after we've finished soldering the tallest components (the polarized capacitors). This information is just listed here for reference.

The legs of the IC are bent outward slightly during manufacturing, so they'll need to be bent back inward before it can be inserted into the socket.

It's easiest to do this by laying the IC legs against the table and bending the body itself so all four legs on the side are straightened out at once. Then, flip it and do the other side.

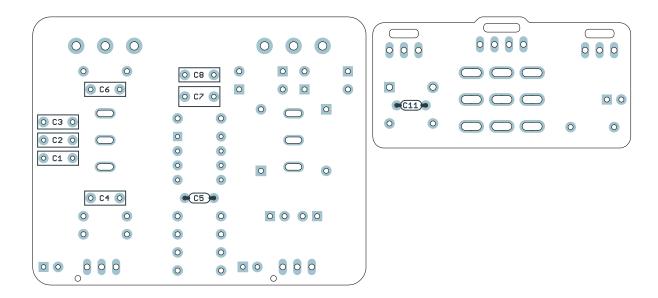


ICs may have two different orientation marks: either a dot in the upper-left or a half-circle notch in the middle of the top side. Some ICs have both marks. This shows which way the IC should be rotated when inserting it into a socket. The socket also has a half-circle notch to indicate the orientation.



# **CAPACITORS (NON-POLARIZED)**

PART	VALUE	-	PART	VALUE
C1	1n	_	C7	1uF
C2	6n8	_	C8	1n
C3	15n	_	C11	100n MLCC
C4	10n	_		
C5	10pF MLCC			
C6	47n	-		



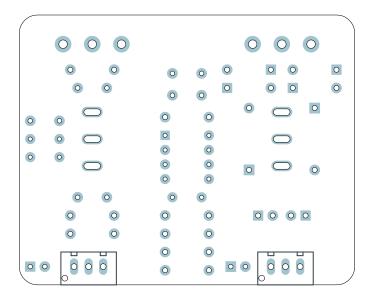
After the sockets come the box film and MLCC capacitors. These are all several different heights, but there aren't as many, so just do them all at once. Bend the leads at an angle to hold them in place.

MLCCs and box capacitors are not polarized and will work in any direction. To keep things neat, though, it's recommended to put them all facing the same way.

**Note:** C1-4 and C8 are usually blue box-film capacitors. For these, the value is printed on the top rather than the side.

C1 and C3 may have PCB outlines showing MLCC capacitors rather than box film. The PCB pads are the same and the box film capacitors in the parts list are correct.

C5 (10pF MLCC) is always blue, and C11 (100n MLCC) is always yellow. It can be hard to read the codes since they're so small, so it's easier to identify them by color.



Install the two 3-pin headers (wire connectors) as shown above. These have a polarity pin, so as long as they are pressed all the way down, there's only one possible way to install them. They do fit pretty tightly in the holes, though, so press firmly.

There's also a 4-pin header on the I/O board that we will do in a later step.

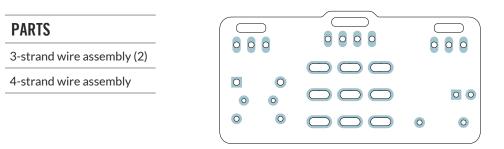
# **CAPACITORS (POLARIZED)**

PART	VALUE	 000		000
C9	47uF	0 0		
C10	100uF	 0 0	0	0 0 0
		• • •	0	
		• • •	0	• •
			0	• • • •
		0 0	0	0
		0 0	0	0 0 0 0
		0 0	0	0
			0	

Populate the electrolytic capacitors. These are the tallest components so we save them for last. They are polarized (i.e. they will only work in one direction), so note the vertical mark that indicates the negative side. The longer leg is positive and fits in the square pad.

These are the last of the on-board components. Now is the time to go back to page 12 and insert the IC into the socket.

# **FOOTSWITCH PCB**



Next, it's time to finish up the footswitch board. You should have done most of the on-board components on this board in a previous step, but if not, go back and do those.

There will be one longer assembly with 4 wires and two shorter ones with 3 wires. The longer one goes in the middle and the shorter ones go on the left and right sides. The wire assemblies should then be soldered to the footswitch board as shown.

#### **STEP 1**

First, thread the wire through the strain-relief slots, with the blue side facing outward and the PCB's previously-installed components facing up.

For now, pull it through as far as it can go.

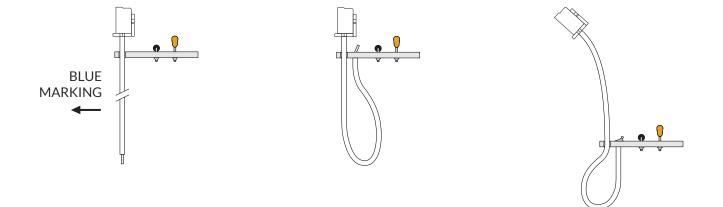
#### STEP 2

Next, bend the wires back upward and fit the ends of the wires into the solder pads.

On the top side of the PCB, bend the exposed wires backward so it holds the wire in place. Pull the header back up through the slot partway.

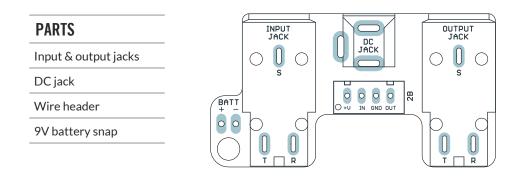
#### **STEP 3**

Then, solder the wires from the top. This is the trickiest part of the whole build. You want to solder the pads without touching the iron to the wires themselves and risking burning through the insulation. It helps to use a sharp or narrow tip on the soldering iron.

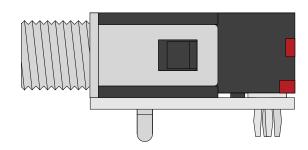


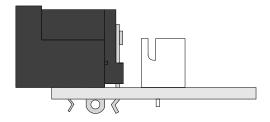
Once all three wire assemblies are soldered, set the footswitch PCB aside. We'll solder the actual footswitch and LED in a later step.

# INPUT/OUTPUT PCB



Almost done! Get the two input/output jacks, the DC jack and the wire header and snap them in place. The PCB is designed for them to fit securely, so you can do them all at once before flipping and soldering.



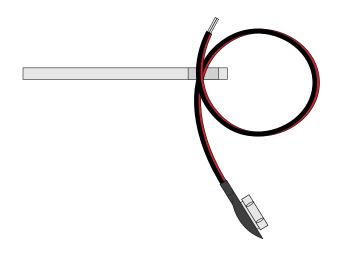


After you've soldered everything, make sure to **snip the leads on the I/O jacks as close as possible to the PCB**. There's not a lot of clearance between the bottom of this board and the top of the main PCB once everything is in place, and you don't want the pins to short against anything on accident.

Next, we'll hook up the 9V battery connector. **This is optional.** Not everyone uses batteries. But, if you do, this pedal should last a long time on a single 9V so you won't need to change it very often.

#### STEP 1

Thread the battery snap leads through the strainrelief hole twice so it forms a single loop.



#### **STEP 2**

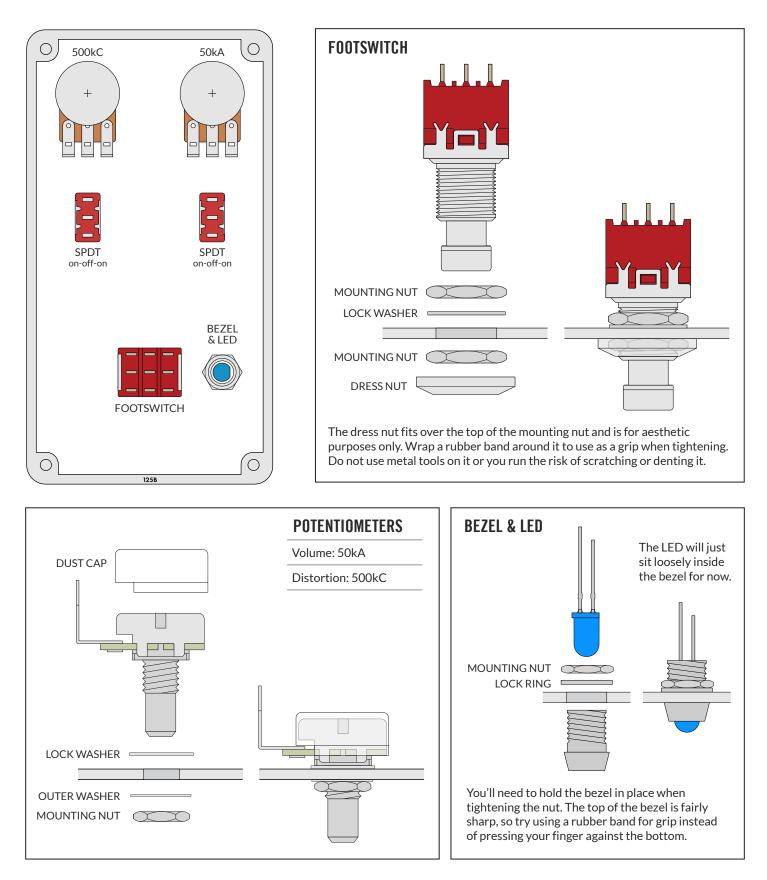
Bend the exposed wires back down and solder them into the pads. Red is positive (+), black is negative (-). After soldering, pull it tight.

For even more strain relief, you can thread the snap through the loop to form a knot. (not shown)

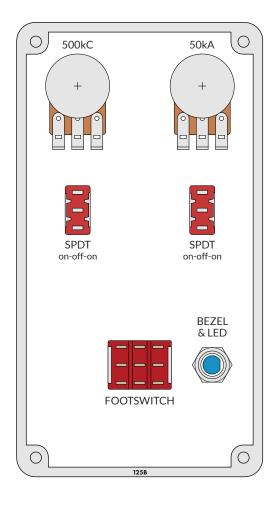


## **ENCLOSURE LAYOUT: PANEL MOUNTS**

Attach the hardware to the enclosure as shown. (The I/O board is done in a later step.)

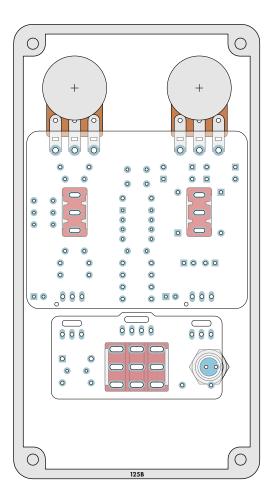


# **ENCLOSURE LAYOUT: PANEL MOUNTS (CONT.)**



TOGGLE SWITCHES	5	
MOUNTING NUT LOCK WASHER		
MOUNTING NUT		
	a mounting nut, unlike sides of the nut to tigl	the footswitch dress nut. Use flat- hten securely.

# **ENCLOSURE LAYOUT: MAIN & FOOTSWITCH PCBS**



After all the components are affixed to the enclosure as shown on the previous page, place the main PCB on top of the potentiometers and toggle switches as in the diagram to the left.

You may need to adjust the position of the potentiometers and toggles slightly if they are not aligned straight.

Once all of the pins are through their holes and the PCB is laying flat, solder each of the pins from the top. Be careful not to touch any of the surrounding components with the soldering iron.

After you've finished soldering the pots, **clip the leads as close as you can to the main PCB**. This is more important with the two uppermost pots because the input/output PCB overlaps them and you need to avoid any of the components shorting. (The toggle switch lugs do not need to be clipped.)

Next, move to the footswitch board and solder the 3PDT switch.

The LED is last. Before soldering the LED, double-check to **make sure the flat side of the LED is facing to the right**, as shown in the diagram, and that the short leg is coming through the pad on the right. It won't work if it's turned the other way. Then, clip the leads of the LED.

### Why solder everything inside the enclosure before testing it?

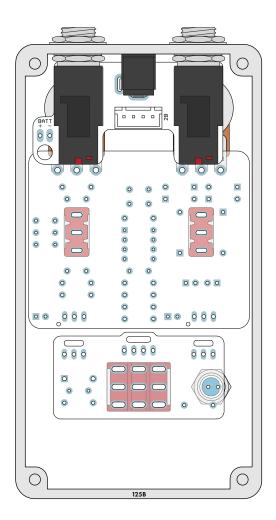
"Rock it before you box it" is conventional wisdom in pedalbuilding, and you'll often hear it recommended that builders should test the circuit before putting everything inside the enclosure. However, Aion FX projects are designed to be extremely easy to remove from the enclosure for troubleshooting, with no desoldering required—so with these kits, it's actually much easier to "box it before you rock it".

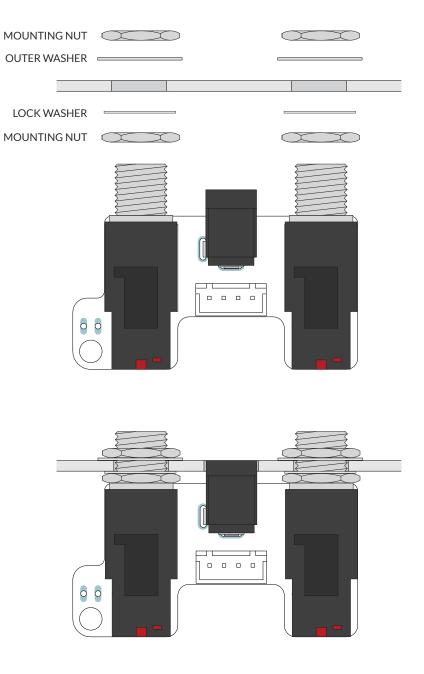
If you've read the documentation carefully and followed all the instructions, there's a good chance you will get it right the first time!

# ENCLOSURE LAYOUT: INPUT/OUTPUT PCB

Affix the input/output PCB to the north-facing panel of the enclosure as shown.

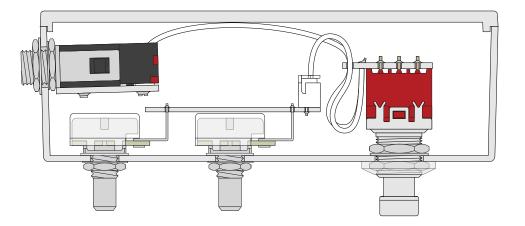
Note the use of two mounting nuts on each of the jacks, one inside and one outside. The inner nut acts as a spacer to set the DC jack flush with the outside of the enclosure. The inner nuts should be threaded as far down as they can go.





# FINAL TESTING & ASSEMBLY

After everything is in place, plug the 3 wire assemblies into their respective headers and make sure they're secure. Here is a cross-section of the inside of the completed pedal.



At this point, you have completed the full circuit as far as the electrons are concerned. Plug in a 9-volt supply and test it out with a guitar and an amplifier.

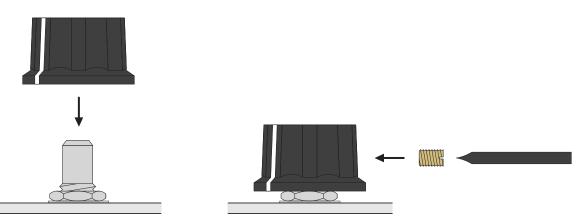
Test the bypass switch a few times, then start turning the knobs and see if everything sounds OK. If it works, great! If not, don't be discouraged. See page 26 for troubleshooting info.

### **Finishing touches**

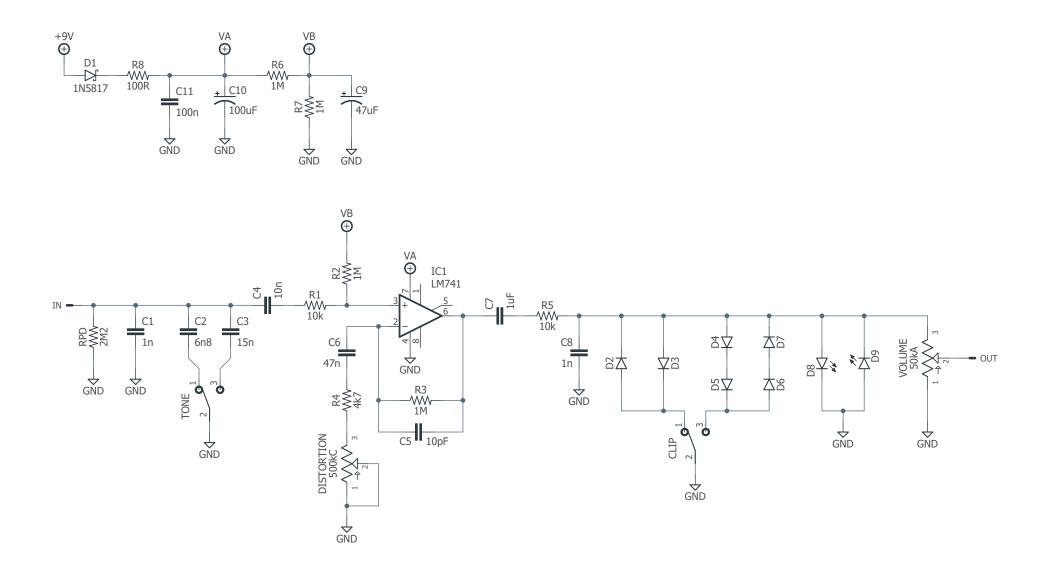
Now, just a couple of things for the final assembly. Turn the shafts all fully counter-clockwise, then put on the knob and rotate until the indicator line is aligned with the dot on the enclosure that shows the zero point. Affix the knobs to each of the potentiometer shafts as shown in the diagram below.

Using a small flat-head screwdriver (no more than 0.1" / 2.5mm in diameter), firmly tighten the set screw until it presses against the shaft of the potentiometer and holds the knob in place.

Be careful not to over-tighten or you may damage the set screw. But if it's not tight enough, the knob will be more likely to fall off or lose its alignment with the markings on the enclosure.



Last, just close the panel on the back using the four screws. That's it!



# **FULL PARTS LIST**

### Resistors

PART	VALUE	 PART	VALUE
R1	10k	R6	1M
R2	1M	R7	1M
ર૩	1M	R8	100R
R4	4k7	RPD	2M2
R5	10k	LEDR	10k

# Capacitors

VALUE
1n film
6n8 film
15n film
10n film
10pF MLCC
47n film

_		
	PART	VALUE
	C7	1uF film
	C8	1n film
	C9	47uF electro
	C10	100uF electro
	C11	100n MLCC

### Diodes

PART	VALUE
D1	1N5817
D2	Germanium
D3	Germanium
D4	1N914
D5	jumper

\_\_\_\_

\_\_\_\_

PART	VALUE
D6	jumper
D7	1N914
D8	LED, red
D9	LED, red

ICs

PART	VALUE
IC1	LM741

### Potentiometers

PART	VALUE
Volume	50kA
Distortion	500kC

### Switches

PART		
SPDT on-off-on (2)		
3PDT stomp		

# **TROUBLESHOOTING INFORMATION**

If you finish building the kit and find that it doesn't work right, we've written a separate in-depth <u>Troubleshooting Guide</u> that applies to all of our kits. The main troubleshooting process is covered there. Here you will find information specific to this kit that will help with that process.

### Voltages

The following voltages are taken from our prototype unit using a **9.60V** supply. Your measured voltages won't be exactly the same due to variance in power supplies and component tolerances. However, if you see anything more than +/-0.5V from the listed voltages, it's a good indicator of an issue, and the exact voltages can help narrow it down.

Note that IC pins are labeled counter-clockwise from the upper-left, as shown in the diagram to the right.



IC1	
PIN	VOLTAGE
1	0
2	4.30
3	3.91
4	0
5	0
6	4.52
7	9.26
8	0

## SUPPORT

Aion FX does not offer direct support for these projects beyond the provided documentation.

Replacements and refunds cannot be offered unless it can be shown that the circuit or documentation are in error or that the included components are non-functional.

## Where to get help

The three best places to ask for help are the <u>DIY Stompboxes forum</u>, the <u>DIY Stompboxes Facebook</u> <u>group</u>, and the <u>r/diypedals subreddit</u>. These communities have more than 150,000 members between them and they are very accommodating to new builders.

When posting a troubleshooting request, always include the following:

- 1. A thorough description of the problem you are experiencing
- 2. A photo of the inside of the pedal
- 3. A list of all the measured voltages of each of the pins, described on the previous page

While we cannot offer direct, private support, you may send a link to your public troubleshooting thread to Aion FX using the contact form on the website. There is no guarantee that we will be able to join the discussion and help solve your problem, but this improves the chances.

It benefits the whole community if the troubleshooting process is public because then people who have the same issue in the future may come across it when searching. And if you do get help, remember to pay it forward! The best way to learn new skills is to help others. Even if you've only built one pedal, you have more experience than someone who is brand new, so you have something to offer.

# **RESALE TERMS**

These kits may be used for commercial endeavors in any quantity unless otherwise noted. It's okay to sell individual builds locally or online, or even to offer a service to build pedals based on these kits.

No direct attribution is necessary, though a link back is always greatly appreciated. The only usage restriction is that you cannot "goop" the PCB or otherwise obscure the source. In other words: you don't have to go out of your way to advertise the fact that you use Aion FX kits, but please don't go out of your way to hide it. The guitar effects industry needs more transparency, not less!

# **LEGAL INFORMATION**

MXR<sup>®</sup> is a registered trademark of Dunlop Manufacturing, Inc.

All other trademarks are property of their respective owners.

Any use of trademarks is for comparative advertising purposes only under fair use. It is not an endorsement of this product by the trademark holders.

These kits are intended to be built by the customer. Aion FX is not responsible for language that may be used by the customer in the marketing or resale of the finished product.

All content and graphics in this document are original works and are copyrighted by Aion FX and may not be used without permission.

# **DOCUMENT REVISIONS**

**1.0.1 (2024-08-08)** Added link to troubleshooting guide on page 25.

**1.0.0 (2022-11-11)** Initial release.